



EDAP15: Program Analysis

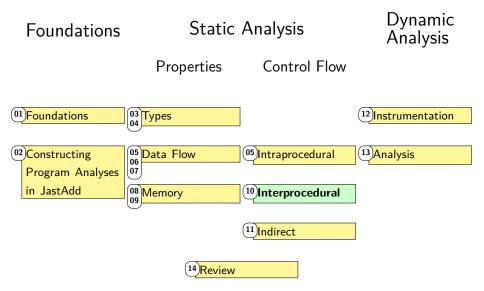
INTERPROCEDURAL ANALYSIS

Christoph Reichenbach

Welcome back!

Questions?

Lecture Overview



What about subroutines?

 Understanding code usually requires understanding subroutines like max

Inter- vs. Intra-Procedural Analysis

- Intraprocedural: Within one procedure
 - Data flow analysis so far
- Interprocedural: Across multiple procedures
 - ► Type Analysis, especially. with polymorphic type inference

Limitations of Intra-Procedural Analysis

Teal-0

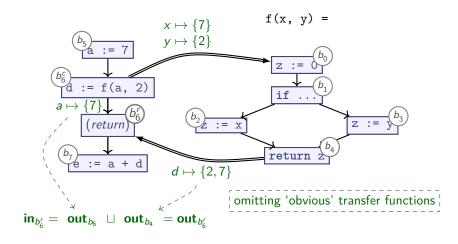
a := 7; d := f(a, 2); e := a + d;

Teal-0

```
fun f(x, y) = {
  var z := 0;
  if x > y {
    z := x;
  } else {
    z := y;
  }
  return z;
}
```

How can we compute Reachable Definitions here?

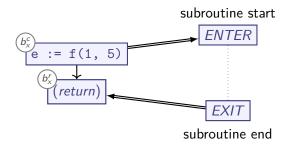
A Naïve Inter-Procedural Analysis



• out_{b_7} : $e \mapsto \{9, 14\}$

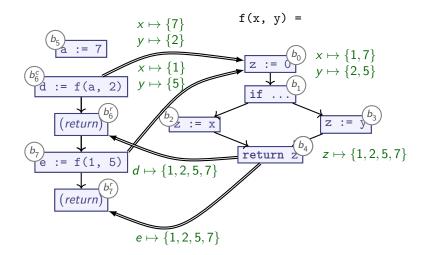
Works rather straightforwardly!

Inter-Procedural Control Flow Graph



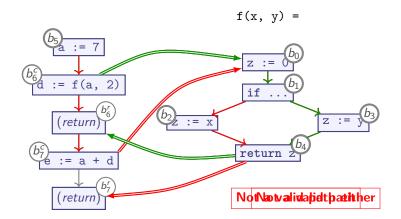
- Split call sites b_x into call (b_x^c) and return (b_x^r) nodes
- \blacktriangleright Intra-procedural edge $b^c_x \longrightarrow b^r_x$ carries environment/store
- ► Inter-procedural edge (→):
 - Call site callee: substitutes parameters
 - Call site return: substitutes result
 - Otherwise like intra-procedural data flow edge

A Naïve Inter-Procedural Analysis



Imprecision!

Valid Paths



 \blacktriangleright [$b_5, b_6^c, b_0, b_1, b_3, b_4, b_6^r$]

Context-sensitive interprocedural analyses consider only valid paths

Summary

Intraprocedural Analysis:

- Considers one subroutine at a time
- Calls to other subroutines treated as "worst-case" (a.g., \pm for dataflaw analysis)
 - (e.g., op for dataflow analysis)
- Interprocedural Analysis:
 - Analyses calls to subroutines
 - ▶ For Dataflow analysis: uses Interprocedural CFG (ICFG)
 - ICFG represents subroutine calls as two nodes: call and return
 - Special Call/Return edges caller \Leftrightarrow callee
 - Naïve interpretation of ICFG call/return edges "spills" analysis results across call sites

Interprocedural Data Flow Analysis

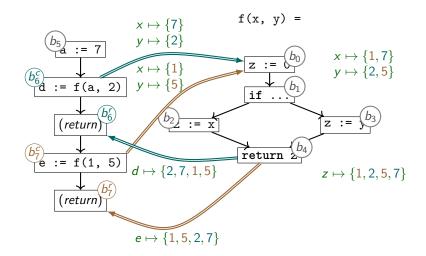
Call-site insensitive

- Use same abstraction for each call site
- Examples for dataflow analysis:
 - ► Treat ICFG call/return edges like "regular" call/return edges
 - ▶ Use same transfer function everywhere (e.g., for builtin functions)

Call-site sensitive

Use different abstractions at different call sites

Call-Site Insensitive Analysis

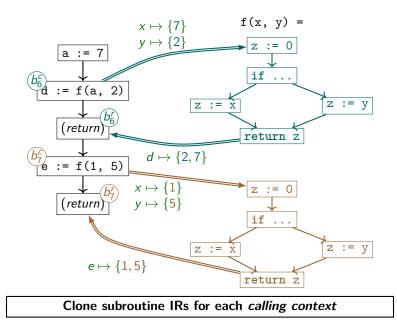


Call-site insensitive: analysis merges all callers to f()

Precise Interprocedural Dataflow

- Precision via one of:
 - **I Inlining** or **AST cloning**
 - 2 Call Strings
 - 3 Procedure Summaries

Inlining

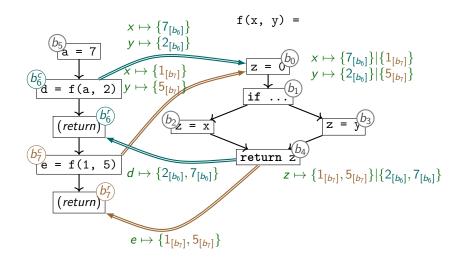


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Precise Interprocedural Dataflow

- Precision via one of:
 - 1 Inlining or AST cloning
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 - 3 Procedure Summaries

Call Strings of Length 1



Degrees of Call-Site Sensitivity

- ▶ We used *call strings* to make call sites explicit:
 - ▶ [*b*₆] in 2_[*b*₆]
- "Strings" because this idea generalises:
 - Can keep track of multiple callers
 - ▶ Example: 2-call-site sensitivity: [b₀, b₆] vs [b₁, b₆]

Teal fun g(y: int): int = { return y } fun f(x: int): int = { return g(x) // b₆ + g(5); // b₇ } ... f(1); // b₀ f(2): // b₁

Must bound length of call strings to ensure termination

Summary

Strategies for call-site sensitive analysis:

Inlining

- Copy subroutine bodies for each caller
- Performance cost
- Recursion: fall back to \top

Call Strings

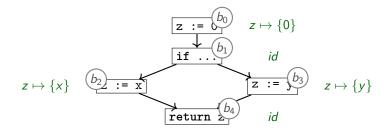
- Call string length:
 - Unbounded: Maximum precision, may not terminate with recursion
 - Bounded to length k: k degrees of call site sensitivity (speed/precision trade-off)

Precise Interprocedural Dataflow

- Precision via one of:
 - 1 Inlining or AST cloning
 - 2 Call Strings
 - **8** Procedure Summaries

Summarising Procedures

f(x, y) =



Compose transfer functions:

- $trans_{b_0} \circ trans_{b_1} = [z \mapsto 0]$
- ▶ $trans_{b_0} \circ trans_{b_1} \circ trans_{b_2} = [z \mapsto \{x\}]$
- ▶ $trans_{b_0} \circ trans_{b_1} \circ trans_{b_3} = [z \mapsto \{y\}]$
- ▶ $trans_{b_0} \circ trans_{b_1} \circ (trans_{b_2} \sqcup trans_{b_3}) = [z \mapsto \{x, y\}]$
- ▶ $trans_{b_0} \circ trans_{b_1} \circ (trans_{b_2} \sqcup trans_{b_3}) \circ trans_{b_4} = [z \mapsto \{x, y\}]$

Procedure Summaries vs Recursion

f calls g calls h calls f

- ▶ Reqiures additional analysis to identify who calls whom
- Compute summaries of mutually recursive functions together
- Recursive call edges analogous to loops

Procedure Summaries

Composing transfer functions yields a combined transfer function for f():

```
\mathit{trans_f} = [\mathbf{return} \mapsto \{x, y\}]
```

▶ Use *trans*^f as transfer function for f(), discard f's body

Opportunities:

- Can yield compact subroutine descriptions
- Can speed up call site analysis dramatically

Challenges:

- More complex to implement
- Recursion remains challenging

Limitations:

- Requires suitable representation for summary
- ▶ Requires mechanism for abstracting and applying summary
- Worst cases:
 - ▶ *trans*_f is symbolic expression more complex than f itself

Procedure Summaries for Dataflow

- ▶ Procedure Summaries *can* be as precise as inlining/call strings
- ... but only for Distributive Frameworks
 - ► Algorithm for Gen/Kill analyses: IFDS
 - Algorithm for other analyses: IDE

Summary

Making interprocedural dataflow precise:

Call-site sensitive approaches:

- Inlining
- Call strings

► Call-site insensitive approaches:

- Procedure Summaries
 - Precise + compact summaries only possible for distributive frameworks

Outlook

- More static analysis on Monday
- Exercise 3 will go up tomorrow
- Exercise 4 (next week):
 - can run via podman (on lab computers)
 - will also offer Docker image

http://cs.lth.se/EDAP15