

Examination in Compilers, EDAN65

Department of Computer Science, Lund University

2021-10-29, 08.00-13.00

SOLUTIONS

Max points: 60

For grade 3: Min 30

For grade 4: Min 40

For grade 5: Min 50

1 Lexical analysis

a) (3p)

A regular expression for INT can be written, for example

$$\text{INT} = [0-9] ([_]* [0-9]+)^*$$

or

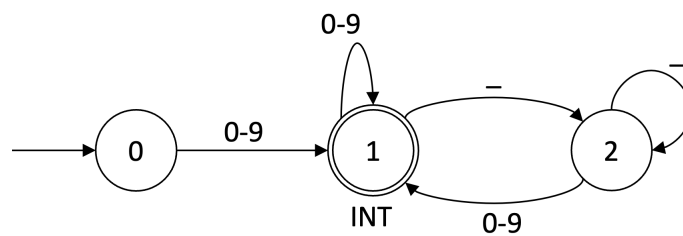
$$\text{INT} = [0-9] ([0-9_]* [0-9])^*$$

or

$$\text{INT} = [0-9]^+ ([_]+ [0-9]^+)^*$$

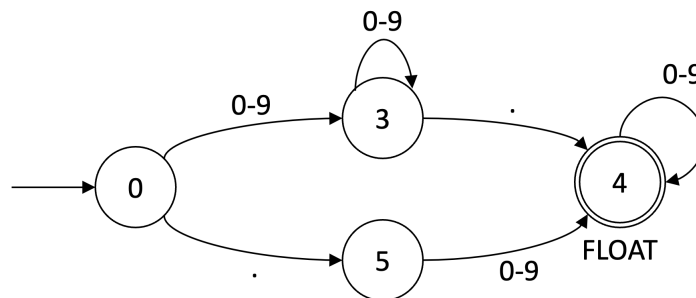
b) (3p)

A DFA for INT



c) (3p)

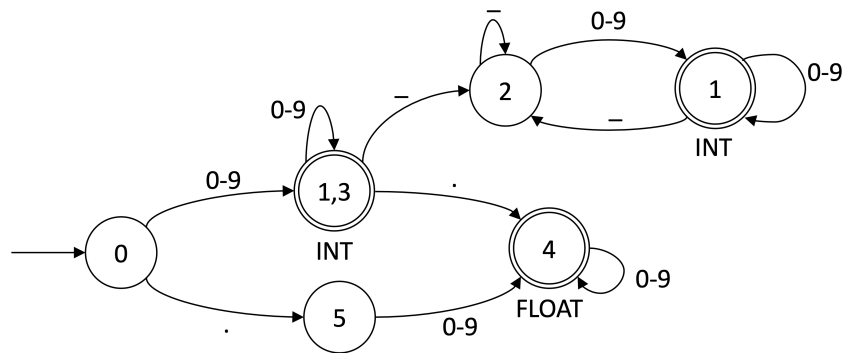
A DFA for FLOAT



d)

The combined DFA

(4p)



e)

An INT token for the lexeme "375_97" will be output. The scanner will need to read two more characters to decide this: "_."

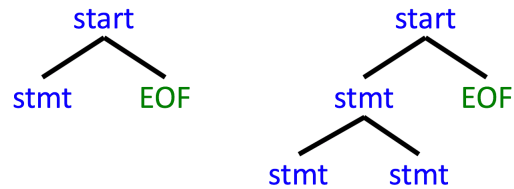
(2p)

2 Grammars

a)

(5p)

For example, the sentence EOF can be derived in the following two ways:



b)

(5p)

The FOLLOW set for `stmt` is

{ "{", "}", ID, EOF }

To prove that each of these terminals are in the FOLLOW set, we construct derivations from the start symbol that show that each of them can follow directly after a `stmt` symbol. We can, for example, construct the following derivation:

`start` \Rightarrow `stmt EOF` \Rightarrow `"{" stmt "}" EOF`

Here we see that a `stmt` symbol can be followed by `EOF` and by `"}"` .

To see that also `"{"` and `ID` can follow a `stmt` symbol, we can construct, for example, the following derivations:

`start` \Rightarrow `stmt EOF` \Rightarrow `stmt stmt EOF` \Rightarrow `stmt ID "=" NUM ";" EOF`

and

`start` \Rightarrow `stmt EOF` \Rightarrow `stmt stmt EOF` \Rightarrow `stmt "{" stmt "}" EOF`

- c) (5p)
 An equivalent grammar on EBNF form, with as few nonterminals and production alternatives as possible:

```

start → stmt* EOF
stmt  → "{" stmt* "}" | ID "=" NUM ";"

```

- d) (5p)

Equivalent LL(1) grammar:

```

p0 : start → stmtlist EOF
p1 : stmtlist → stmt stmtlist
p2 : stmtlist → ε
p3 : stmt → "{" stmtlist "}"
p4 : stmt → ID "=" NUM ";"

```

We can check that this grammar is LL(1) by constructing the LL(1) table:

	"{"	"}"	ID	"="	";"	NUM	EOF

start	p ₀		p ₀				p ₀
stmtlist	p ₁	p ₂	p ₁				p ₂
stmt	p ₃		p ₄				

Since there is no conflict, the grammar is LL(1).

3 Abstract grammars and analysis

a) (5p)

Abstract grammar

```
Program ::= FuncDecl*;  
abstract Stmt;  
abstract Expr;  
FuncDecl ::= <ID> Param* FuncDecl* Stmt*;  
Param ::= <ID>;  
Assignment:Stmt ::= IdUse Expr;  
Returnstmt:Stmt ::= Expr;  
CallStmt:Stmt ::= Call;  
Call : Expr ::= IdUse Expr*;  
IdUse : Expr ::= <ID>;
```

b) (5p)

Attribute grammar computing `FuncCall.levelsOut()`:

```
inh int FuncDecl.level();  
inh int FuncCall.level();  
eq Program.getChild().level() = 0;  
eq FuncDecl.getChild().level() = level()+1;  
  
syn int FuncCall.levelsOut() {  
  if (decl() != null) {  
    return level() - decl().level();  
  }  
  return -1;  
}
```

c) (5p)

Attribute grammar computing `FuncCall.decl()`:

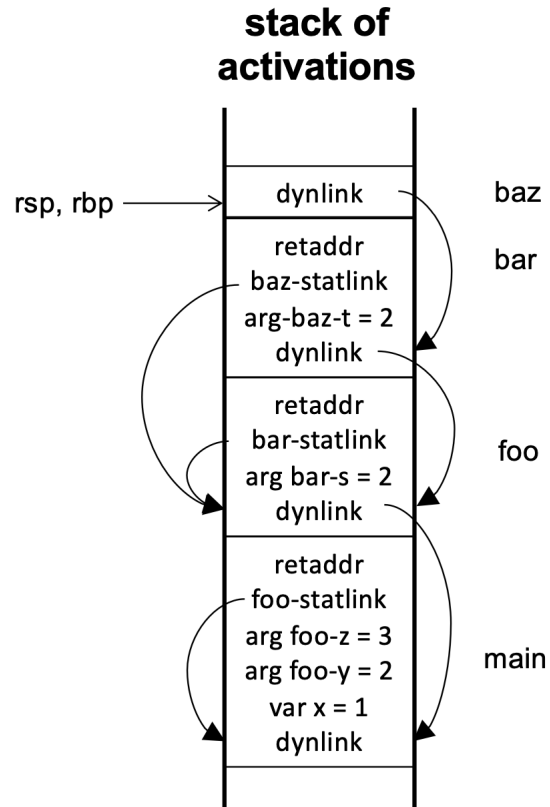
```
syn FuncDecl FuncCall.decl() = lookup(getIdUse().getID());  
inh FuncDecl FuncCall.lookup(String s);  
  
eq Program.getChild().lookup(String s) {  
  for (FuncDecl d : getFuncDecls())  
    if (d.getID().equals(s)) return d;  
  return null;  
}  
  
inh FuncDecl FuncDecl.lookup(String s);  
eq FuncDecl.getChild().lookup(String s){  
  for (FuncDecl d : getFuncDecls())  
    if (d.getID().equals(s)) return d;  
  return lookup(s);  
}
```

4 Runtime systems

a)

(8p)

Stack:



b)

(2p)

The frame pointer points to the start of the **baz** frame. Using the frame pointer, the static link for **baz** can be accessed (2 words down) and followed to the start of the **foo** frame. From this point, the static link for **foo** can be accessed (2 words down), and followed to the start of the **main** frame. From there, the local variable **x** is found 1 word up.