

Polymorphism

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Motivation

Identity function

$$idNat = \lambda x : Nat. x$$

$$idBool = \lambda x : Bool. x$$

Abstraction principle

Each significant piece of functionality in a program should be implemented in just one place.

Abstracting out varying parts (**varying parts** are the **types**).

Polymorphism

Definition

Functions which can be applied to arguments of many types are called **polymorphic** (poly = many, morph = form).

Forms of polymorphism

- ▶ Parametric or universal polymorphism (generic types): The ability to instantiate type variables.
- ▶ Inclusion or subtype polymorphism: The ability to treat a value of subtype as a value of one of its supertypes.
- ▶ Ad-hoc polymorphism or overloading: The ability to define several versions of the same function name, with different types.

Universal polymorphism

Two forms:

1. **Explicit** or **predicative** (e.g. let-polymorphism): Type T containing a type variable X may not be used in such a way that X is instantiated to a polymorphic type.
2. **Implicit** or **impredicative** (e.g. System F): Type variable X in type T can be instantiated to any type (including T itself).

Let bindings

Definition

$\text{let } x = t_1 \text{ in } t_2 \stackrel{\text{def}}{=} (\lambda x : T_1. t_2) t_1$

(Evaluate the expression t_1 and bind the name x to the resulting value while evaluating t_2).

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma, x : T_1 \vdash t_2 : T_2}{\Gamma \vdash \text{let } x = t_1 \text{ in } t_2 : T_2} \quad (\text{T-LET})$$

Identity function

This works:

```
let idNat =  $\lambda x : \text{Nat} \rightarrow \text{Nat}. x$  in  
    let idBool =  $\lambda x : \text{Bool} \rightarrow \text{Bool}. x$  in  
        let a = idNat 1 in  
            let b = idBool True
```

This doesn't:

```
let id =  $\lambda x : X. x$  in  
    let a = id 1 in  
        let b = id True
```

Let-polymorphism

Associate a **different** variable X with each use of id :

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma \vdash [x \mapsto t_1]t_2 : T_2}{\Gamma \vdash \text{let } x = t_1 \text{ in } t_2 : T_2} \quad (\text{T-LETPOLY})$$

$$\frac{\Gamma \vdash [x \mapsto t_1]t_2 : T_2 \mid_{\mathcal{X}} \mathcal{C}}{\Gamma \vdash \text{let } x = t_1 \text{ in } t_2 : T_2 \mid_{\mathcal{X}} \mathcal{C}} \quad (\text{CT-LETPOLY})$$

$$\text{let } x = t_1 \text{ in } t_2 \rightarrow [x \mapsto t_1]t_2 \quad (\text{E-LET})$$

Now this works:

let $id = \lambda x. x$ in

let $a = id \ 1$ in

let $b = id \ True$

System F

New form of abstraction:

$$\lambda X. t$$

New form of application:

$$t[T]$$

New reduction rules:

$$(\lambda X. t_{12})[T_2] \rightarrow [X \mapsto T_2]t_{12} \quad (\text{E-TAPPTABS})$$

$$\frac{t_1 \rightarrow t'_1}{t_1[T_2] \rightarrow t'_1[T_2]} \quad (\text{E-TAPP})$$

New typing rules

$$\frac{\Gamma, X \vdash t_2 : T_2}{\Gamma \vdash \lambda X. t_2 : \forall X. T_2} \quad (\text{T-TABS})$$

$$\frac{\Gamma \vdash t_1 : \forall X. T_{12}}{\Gamma \vdash t_1[\mathbf{T}_2] : [X \mapsto T_2] T_{12}} \quad (\text{T-TAPP})$$

Example

Identity function

$$id = \lambda X. \lambda x : X. x$$

Typing

$$id : \forall X. X \rightarrow X$$

$$id[Nat] : Nat \rightarrow Nat$$

$$id[Bool] : Bool \rightarrow Bool$$

Evaluation

$$id[Nat] \ 0 \rightarrow 0$$

$$id[Bool] \ True \rightarrow True$$

Basic properties

Theorem (Preservation)

If $\Gamma \vdash t : T$ and $t \rightarrow t'$, then $\Gamma \vdash t' : T$.

Proof.

Left as an exercise. □

Theorem (Progress)

If t is a closed, well-typed term, then either t is a value or else there is some t' with $t \rightarrow t'$.

Proof.

Left as an exercise. □

Theorem (Strong normalization)

Every reduction path starting from a well-typed term is guaranteed to terminate.

Type erasure

Definition

| | |
|-------------------------------|--------------------------|
| $erase(x)$ | $=x$ |
| $erase(\lambda x : T_1. t_2)$ | $=\lambda x. erase(t_2)$ |
| $erase(t_1 t_2)$ | $=erase(t_1) erase(t_2)$ |
| $erase(\lambda X. t_2)$ | $=erase(t_2)$ |
| $erase(t_1[T_2])$ | $=erase(t_1)$ |

(Erase all type annotations).

Partial erasure

Definition

$$\begin{aligned} \text{erase}_p(x) &= x \\ \text{erase}_p(\lambda x : T_1. t_2) &= \lambda x : T_1. \text{erase}_p(t_2) \\ \text{erase}_p(t_1 \ t_2) &= \text{erase}_p(t_1) \ \text{erase}_p(t_2) \\ \text{erase}_p(\lambda X. t_2) &= \lambda X. \text{erase}_p(t_2) \\ \text{erase}_p(t_1[T_2]) &= \text{erase}_p(t_1)[] \end{aligned}$$

(Erase all type applications arguments).

Type reconstruction undecidability

Type reconstruction

A term y in the untyped lambda-calculus is **typable** in System F if there is some well-typed term x such that $\text{erase}(x) = y$.

Theorem (Wells, 1994)

It is undecidable whether, given a closed term y of the untyped lambda-calculus, there is some well-typed term x in System F such that $\text{erase}(x) = y$.

Theorem (Boehm, 1985)

It is undecidable whether, given a closed term y in which type applications are marked but the arguments are omitted, there is some well-typed System F term x such that $\text{erase}_p(x) = y$.

THE END