



# 3D Graphics Project



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# 3D Graphics Project

- Esteemed jury:
  - Magnus Andersson, LUGG & Intel
    - 2006 winner & RenderChimp author!
  - Petrik Clarberg, Intel
  - Marcus Dawson, Illusion Labs
  - Cem Eliyürekli, 2010 EDAN35 Project Winner
  - Jonas Gustavsson, Sony Ericsson

# 3D Graphics Projects



SSAO, POM, Edge Detection

Filip Karlsson

# 3D Graphics Projects



## Running Ball

Magnus Wetterberg, Tobias Kjellberg, Jonas Nolte

## Sun, Rain and Snow

Sebastian Brunner and Stefanie Gareis



## Furball

Björn Norrliden and Tobias Arrskog



# 3D Graphics Projects



## Fire

Ludvig Hagmar and Marc O'Malley

## The World of Perlin Noise

Josef Kortan and Marie Pitsch



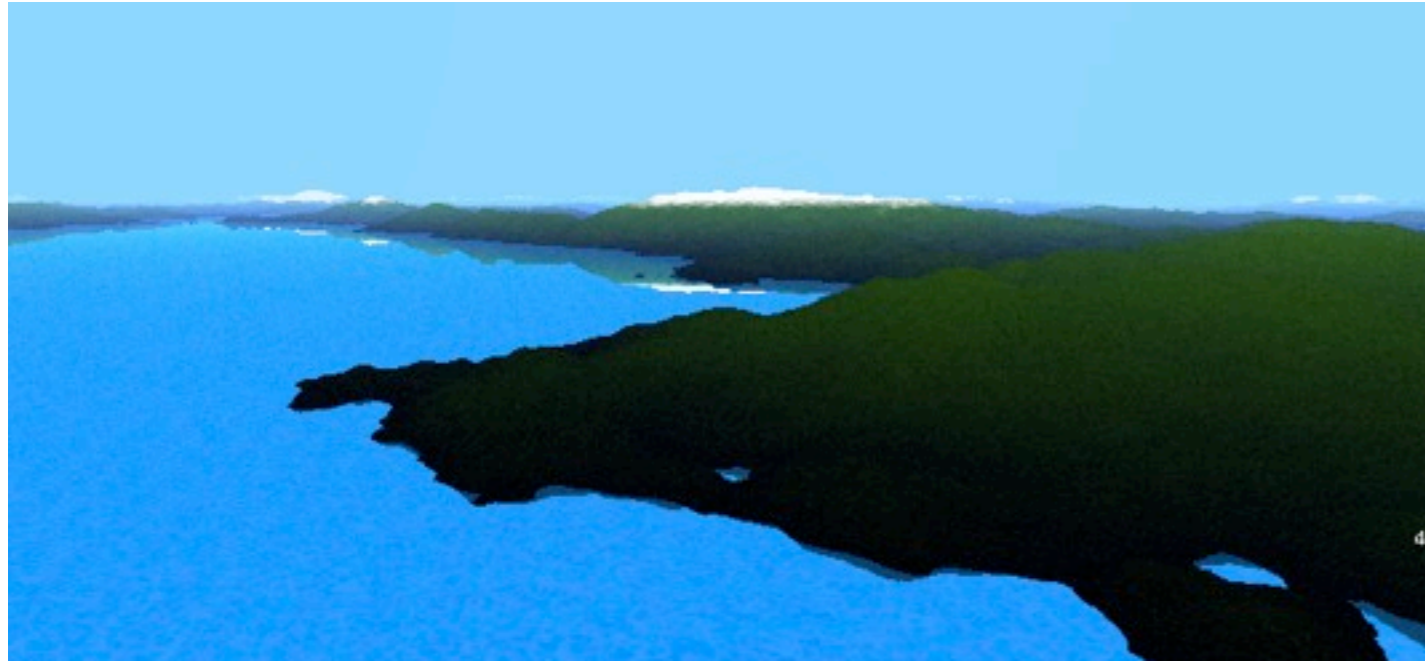
## 48 Hours of Bad Weather

Mikael Hogstrom and Fredrik Appelros

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# 3D Graphics Projects

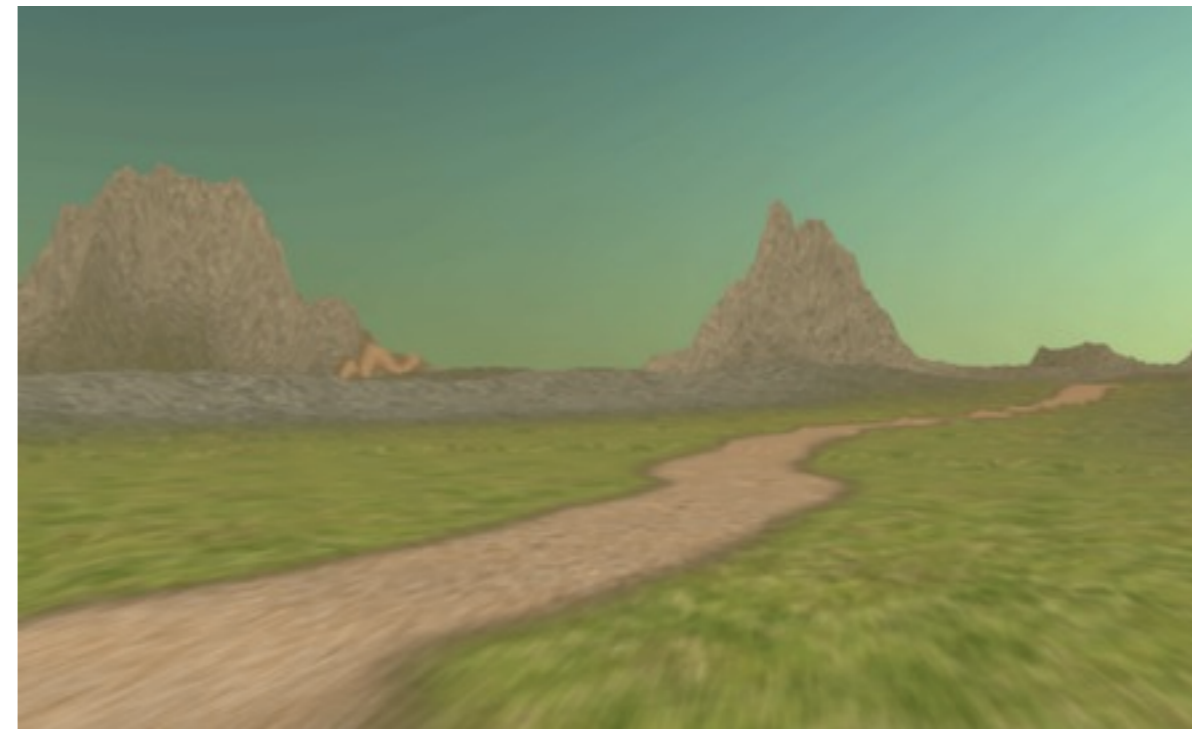
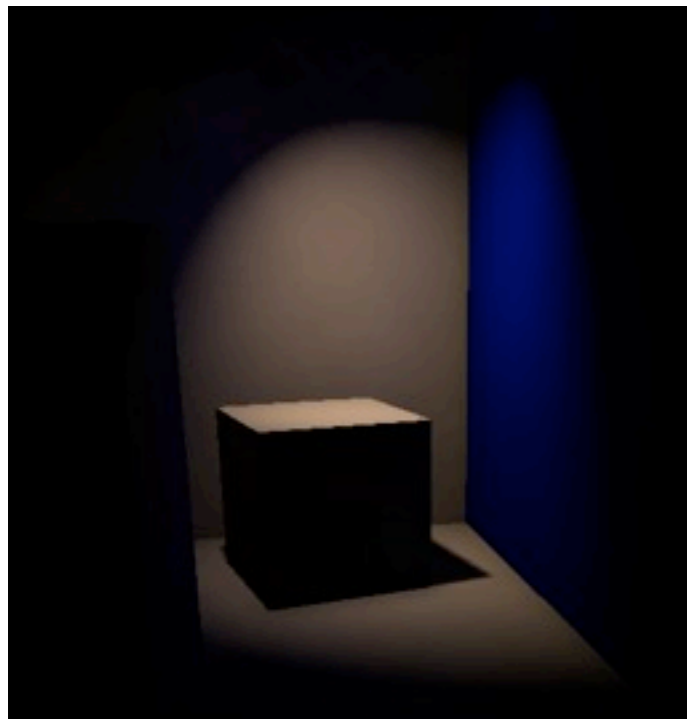


## Terrain

Marcus Klang and Björn Lennernäs

## Scattering, Blur, POM, FXAA

Hannes Nevalainen



## SSDO and RSM

Mazdak Farzone and Fredrik Larsson

# 3D Graphics Projects

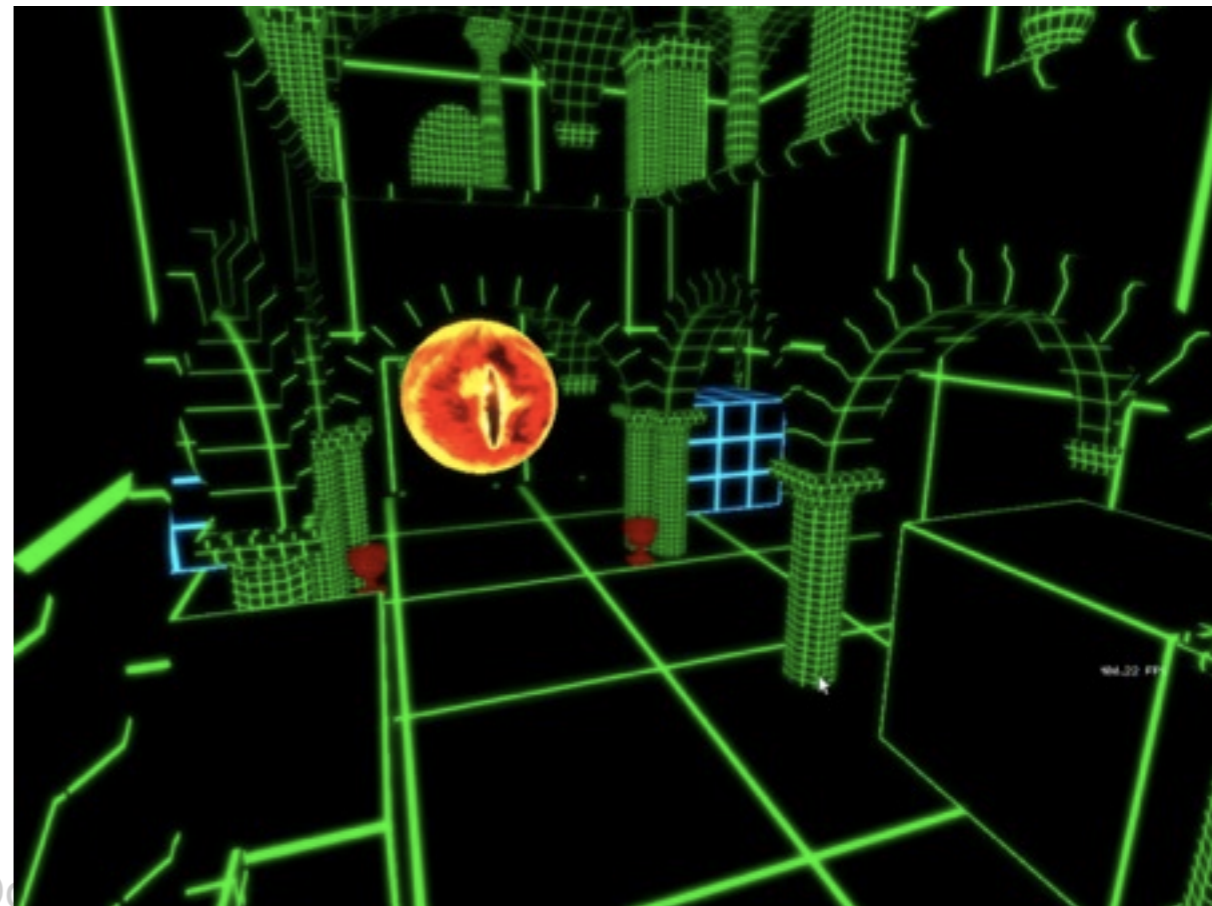


## Grass

Fredrik Gullstrand and Lars-Olof Rydgren

## Glow, DOF

Edward Dunn Ekelund and Khalid Hamzaoui

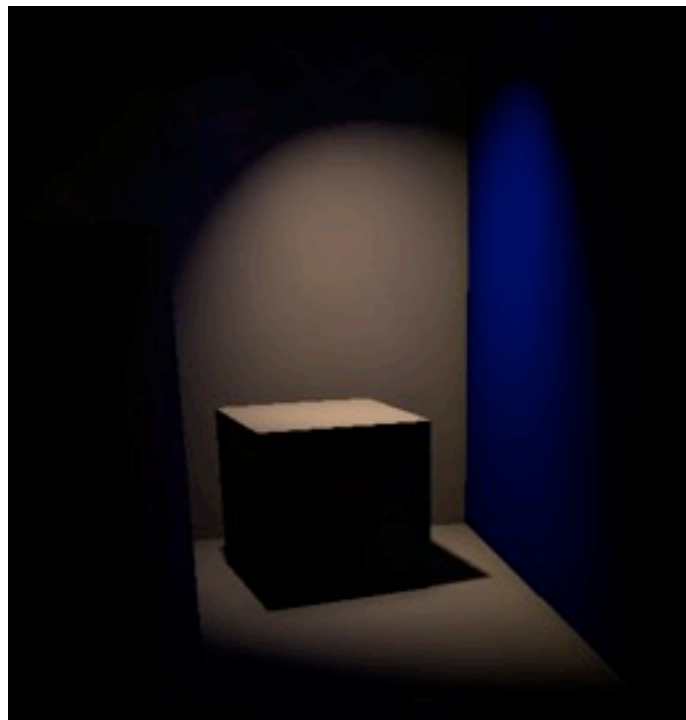
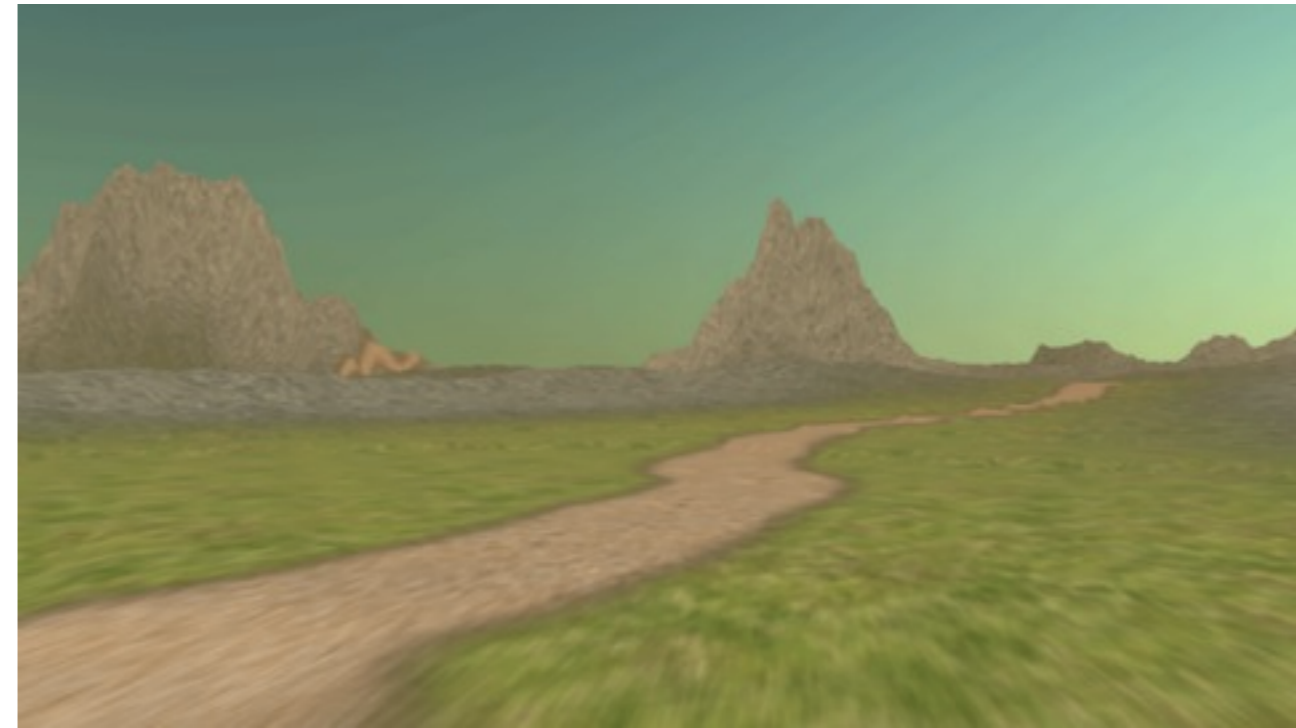


# 3D Graphics Projects

## Honourable Mentions

Scattering, Blur, POM, FXAA

Hannes Nevalainen



SSDO and RSM

Mazdak Farzone and Fredrik Larsson



# 3D Graphics Projects



**2nd Place**

**48 Hours of Bad Weather**

Mikael Hogstrom and Fredrik Appelros



**1st Place**

**Grass**

Fredrik Gullstrand and Lars-Olof Rydgren