

Test Synthesis

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Outline

Digital system testing

Design for testability

- Test points

- Scan path

- Built-In Self-Test (BIST)

High-level test synthesis

- Testability analysis

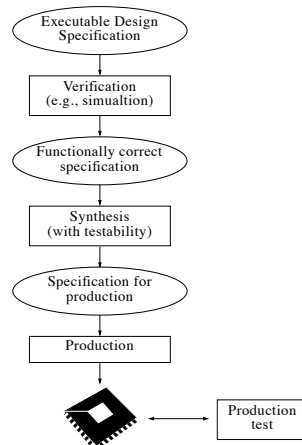
- Testability improvement transformations

- Partitioning

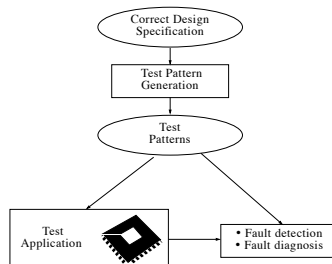
Digital system testing



Testing activities

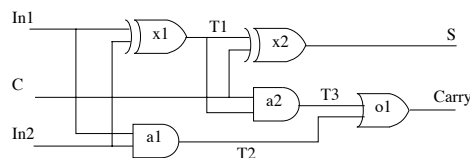


Production Testing Activities



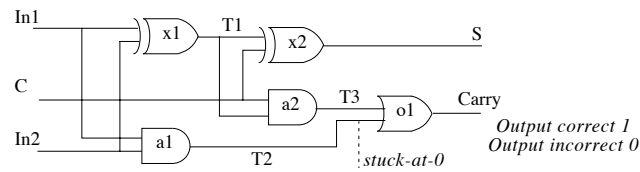
- Test pattern generation
 - ATPG (Automating Test Pattern generation)
 - BIST (Built-In Self Test)
- Testability improvements used (scan, BIST, etc.)

Digital System Testing



- General strategy is to apply a test pattern to primary inputs and observe primary outputs
- Other variations of the basic technique exist, for example I_{ddq} (Integrated Circuit Quiescent Current), BIST
- Test pattern generation is NP-complete problem
- Fault model required for systematic test generation procedure

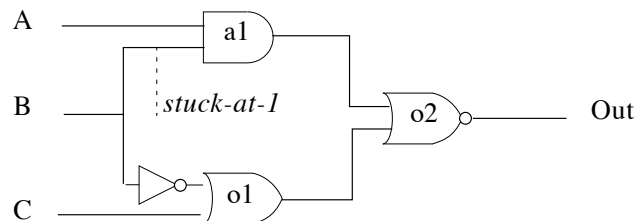
Test Pattern Generation



- **stuck-at-0** and **stuck-at-1** fault model,
- *fault sensitizing*- finds an input pattern that produces a value 1 (0) at the faulty line in case of stuck-at-0 (stuck-at-1) fault,
- *fault propagation*- find additional input patterns which will produce different values at the primary outputs for the correct and faulty circuit.

Test Pattern Generation (cont'd)

- *Reconvergent fanout*- different paths from the same line reconverging at the same component



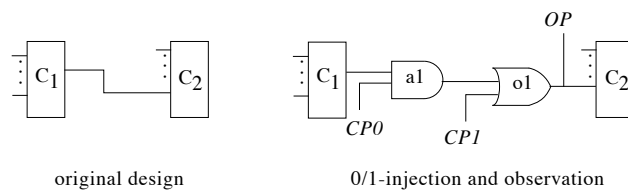
Design for testability



Design for Testability

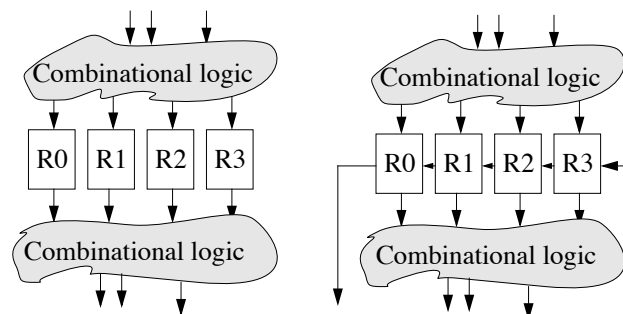
- ad hoc techniques
 - test points
 - partitioning
- structured techniques
 - scan path
 - BIST
- the main goal is to improve *controllability* and *observability* of selected lines in a design
 - Controllability indicates the relative difficulty of setting a particular line to a specific value from primary inputs
 - Observability indicates the relative difficulty of propagating a value assigned to a particular line to a primary output
- Controllability and observability reflect the two phases of test generation, namely test sensitizing and test propagation

Test Points



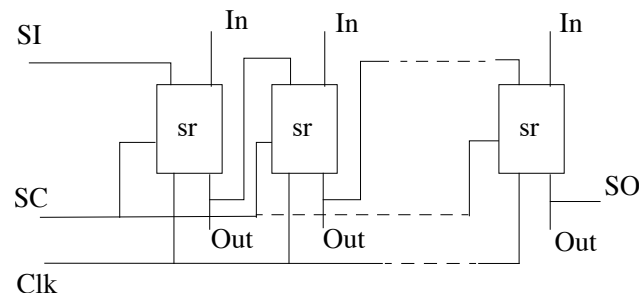
- very simple method
- large overhead in terms of lines (can be alleviated a little bit by using addressing of test points and multiplexing observation points)
- can be used to lines (not only to registers)

Scan Path

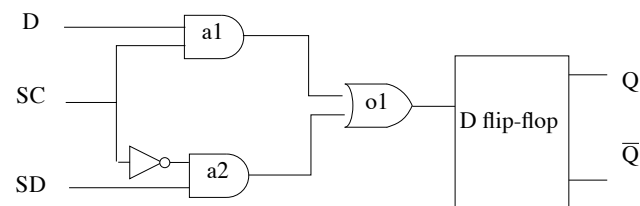


- full scan reduces the sequential test generation problem to a combinational one
- Boundary scan (IEEE Std 1149.1-1990),
- Full vs. partial scan.

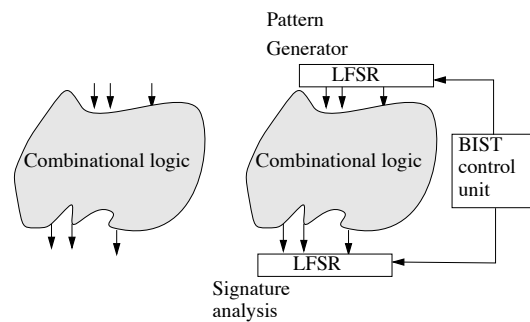
Scan Path



Scan Path (cont'd)



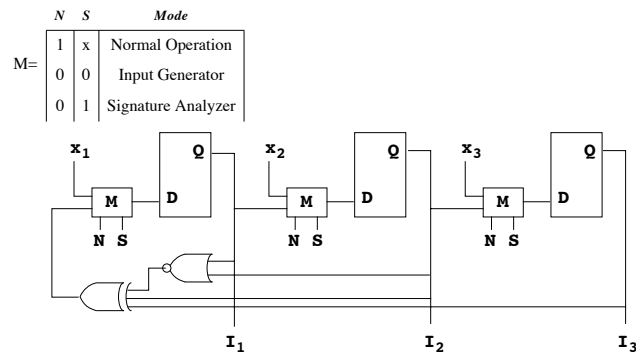
BIST



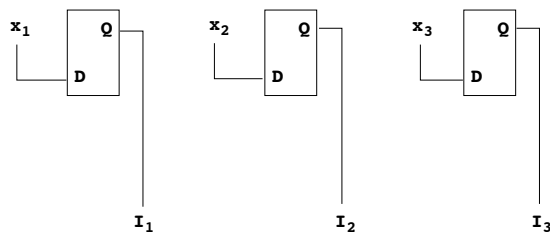
Problems:

- aliasing,
- random pattern resistance,
- . . .

Reconfigurable 3-bit LFSR module

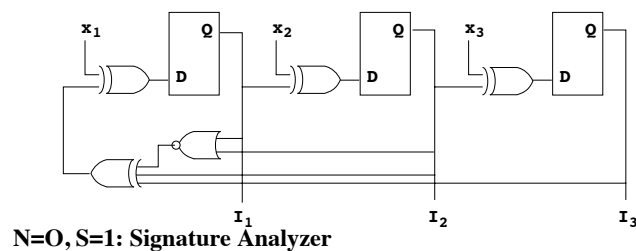


Reconfigurable 3-bit LFSR module (cont'd)



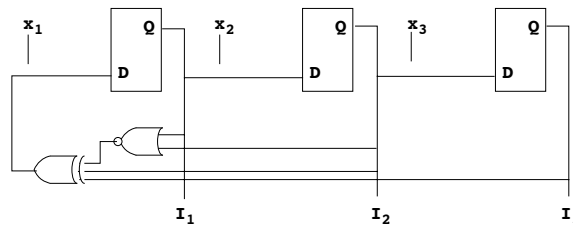
N=1: Normal operation

Reconfigurable 3-bit LFSR module (cont'd)



N=0, S=1: Signature Analyzer

Reconfigurable 3-bit LFSR module (cont'd)



N=0, S=0: Input Generator

Software-based test BIST

- To reduce the hardware overhead cost in the BIST applications the hardware LFSR can be replaced by software.
- Attractive to test SoCs, because of the availability of computing resources directly in the system (a typical SoC usually contains at least one processor core).
- The TPG software is the same for all cores and is stored as a single copy.
- All characteristics of the LFSR are specific to each core and stored in the ROM .
- For each additional core, only the BIST characteristics for this core have to be stored.

High-level test synthesis



High-Level Test Synthesis

- Testability analysis
 - testability measures
 - testability calculation algorithm
- Testability transformations
 - partial scan insertion
 - test points insertion
 - partitioning

Testability measures

- Controllability and observability are assigned to lines in the design
- They have a combinational and sequential factors CC, SC, CO, SO
- CC and CO are between 0 and 1, where 1 is the best controllability/observability
- SC and SO are natural numbers representing number of clock cycles needed to control/observe a line
- heuristics are developed to find components controllability transfer factor (CTF) and observability transfer factor (OTF)
 - CTF reflects the probability of setting a value at a unit's output by randomly exercising its inputs.
 - OTF reflects the probability of observing a unit's input by randomly exciting its other inputs and observing its outputs.

Testability measures (cont'd)

- controllability of an combinational component
$$CC_{out} = CC_{in} * CTFU$$
$$SC_{out} = SC_{in} + clk(S_i)$$
$$clk(S_i)$$
 is the number of clock cycles needed for data operation at a functional unit.

Testability Analysis Algorithm

```
for all primary inputs do
   $CC_{prim\_in} = 1$ ;  $SC_{prim\_in} = 0$ ;
do
  select a next unit U;
  -- calculate controllability at a unit U's outputs by
  -- using the average controllability calculated
  -- at its inputs
  if U is a combinational unit then
     $CC_{out} = CC_{in} * CTFU$ ;  $SC_{out} = SC_{in} + clk(S_i)$ ;
  if U is a sequential unit then
     $CC_{out} = CC_{in} * CC_{cond}(S_i, S_j)$ ;  $SC_{out} = SC_{in} + clk(S_i, S_j)$ ;
  if U is involved in a feedback loop then
     $CC_{out} = CC_{out} * CC_{loop}$ ;  $SC_{out} = SC_{out} + SC_{loop}$ ;
until all primary outputs are reached;
```

Testability Improvement Transformations

Partial scan insertion

- calculate a testability evaluation for registers as a average testability (combinational and sequential)
- select registers which are in a data path loop; selected registers must be in different loops,
- if the testability still does not satisfy requirements select a number of registers with the worst testability,
- re-calculate testability measures and repeat previous phase if necessary

Test points insertion

- Insertion of T-cells on similar principles as for registers

Partitioning

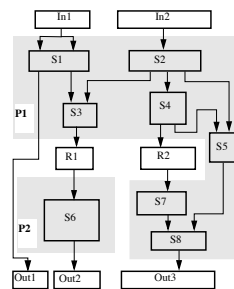
- The partitioned circuit works in two modes: normal and test mode,
- The main objective of data path partitioning is to use testability analysis results and other heuristics to find partitioning boundaries and isolate data communication among partitions in the test mode.
- The main procedure
 - selecting partitioning boundaries, and
 - identifying partitions by clustering a set of components surrounded by the partitioning boundaries.

Partitioning (cont'd)

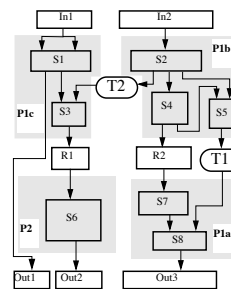
Selection of registers and/or lines to be boundary components:

- break feedback loops identified by the testability analysis algorithm
- select registers or lines with the worst testability
- eliminate fanout points
- BIST heuristic

Partitioning example



preliminary partitioning



further partitioning



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