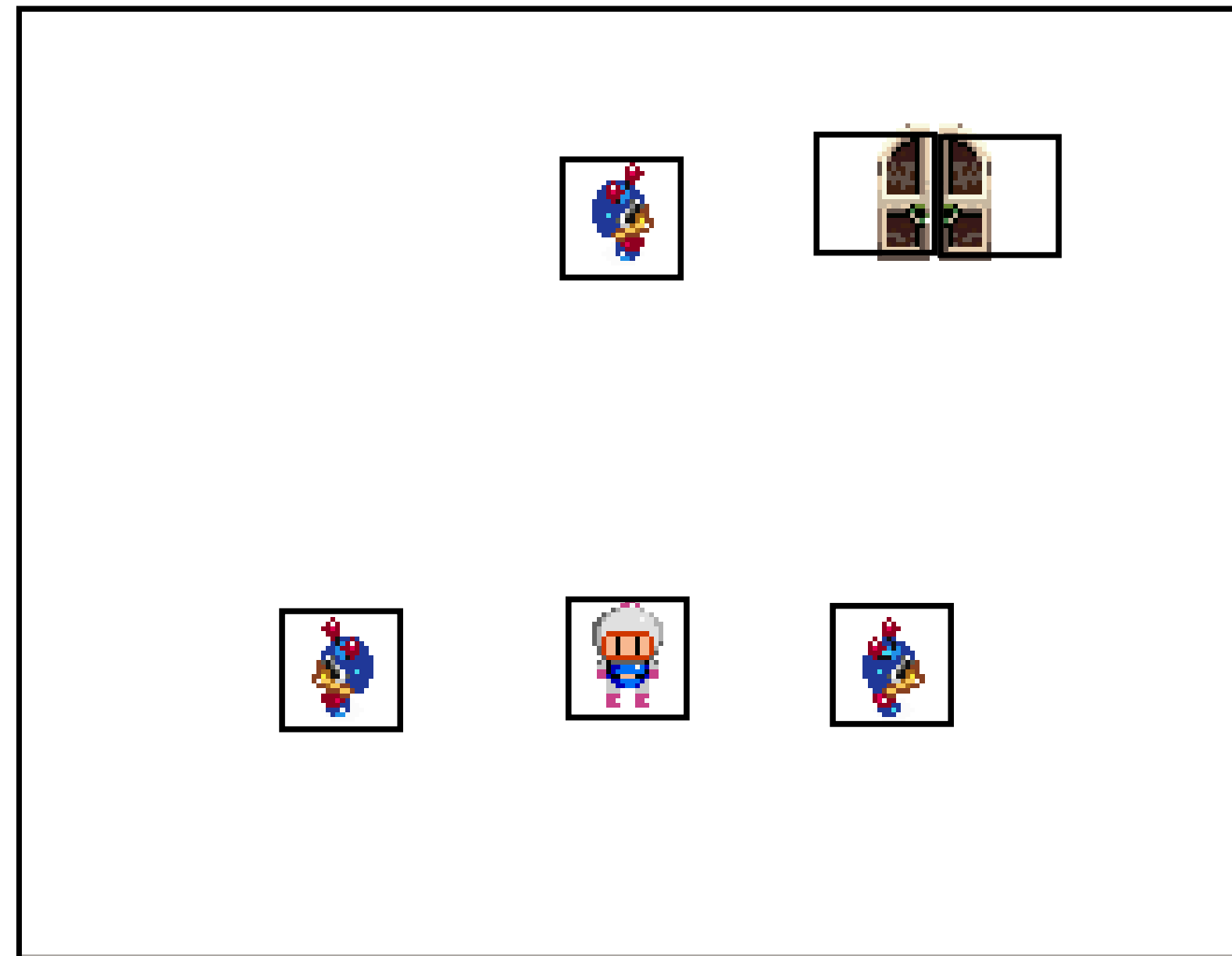




Tilemap



Sprites