

# TANK GAME

Embedded System Design, Advanced  
Course

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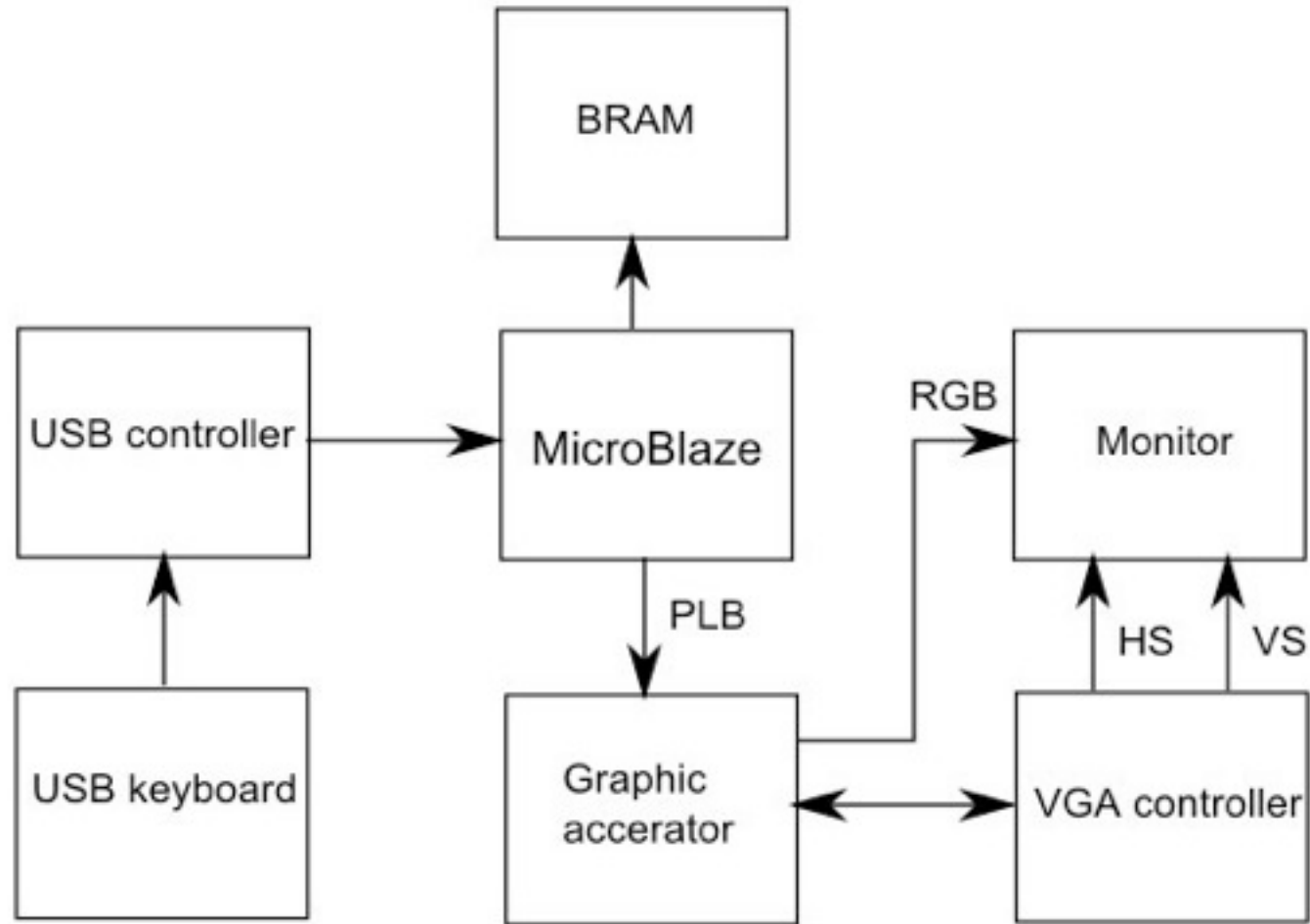
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# Specification

- The player controls a tank to destroy enemies and protect the base
- Screen resolution is 640\*480 pixels
- USB keyboard controlled
- Hardware accelerator for graphic drawing
- Tile map scheme

# Proposed design



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