LUND
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EDA385

Embedded Systems Design Advanced Course

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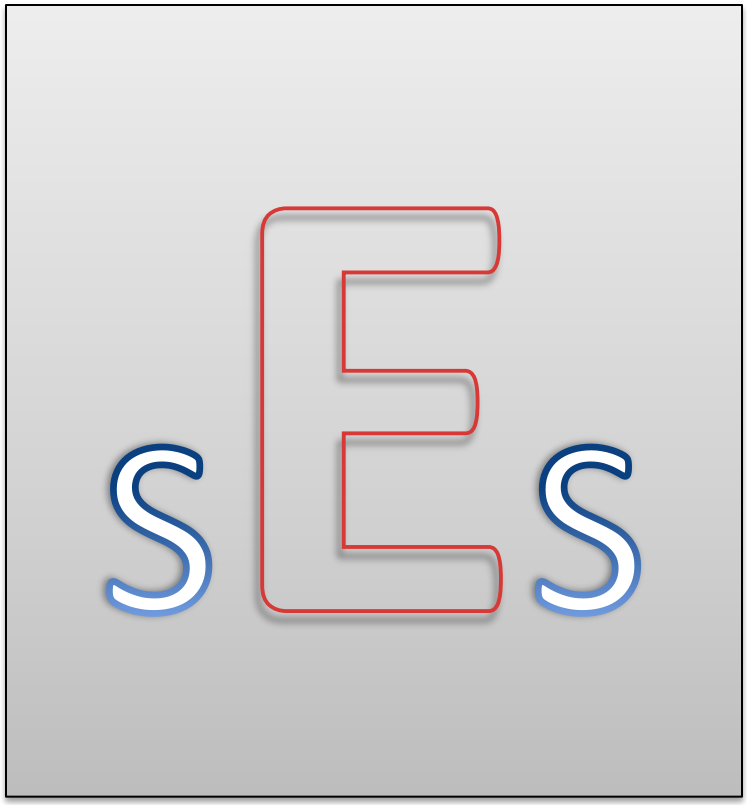

Secure Embedded Systems

Why SES?


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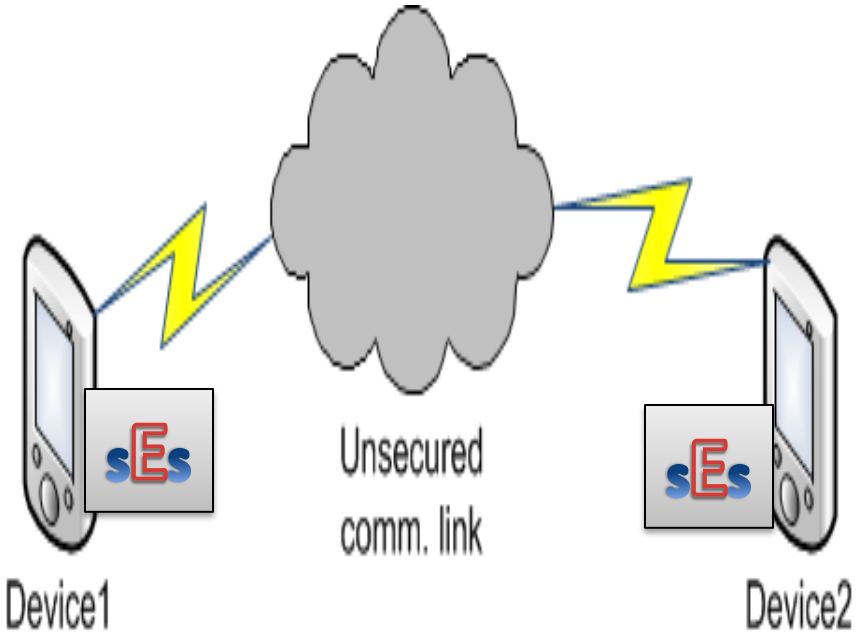
Mobile Phones…

PDAs…

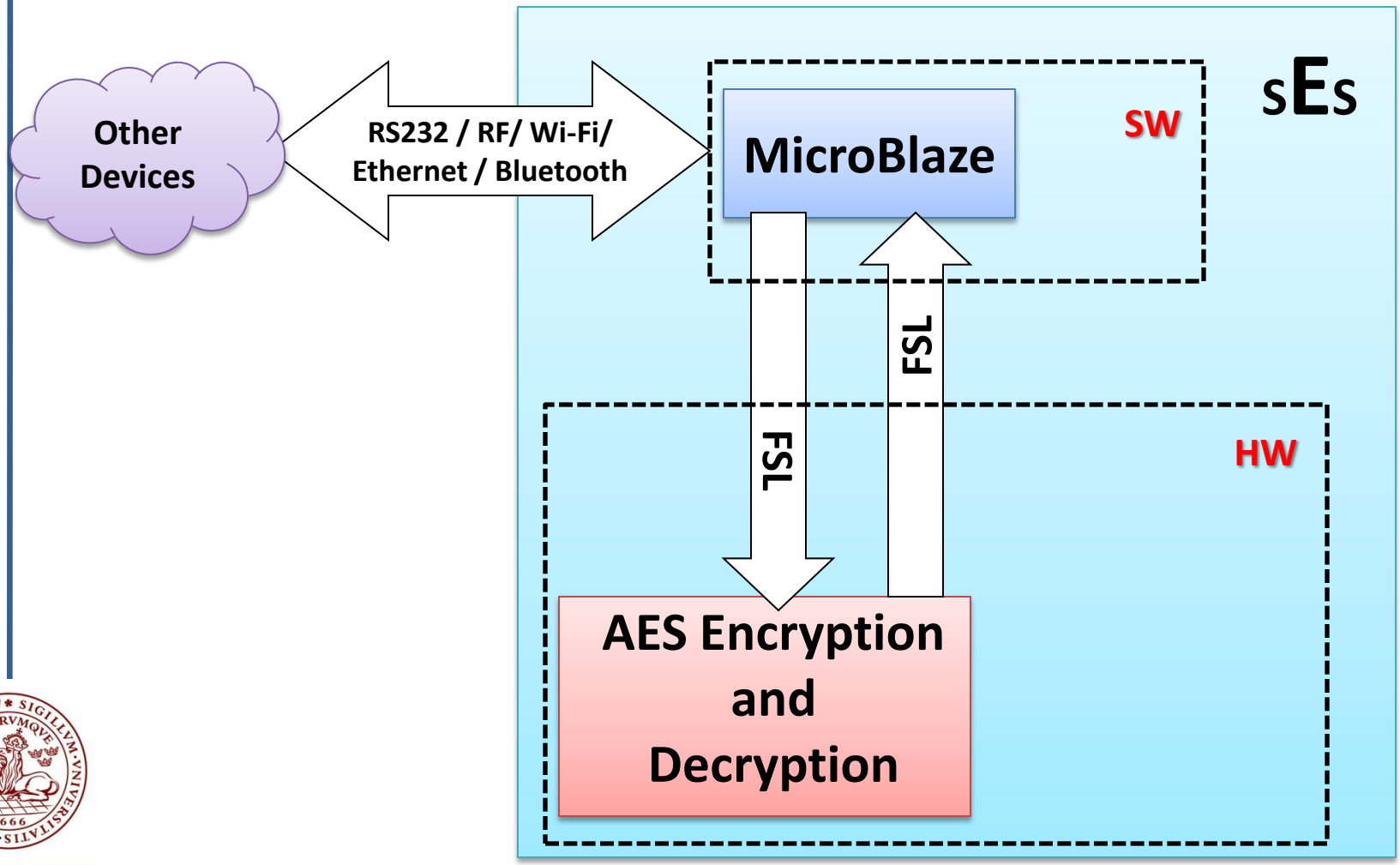
Security Cameras…



Let's Get Started !!

- System Overview
- Message Life Cycle
- Encryption/Decryption Engine

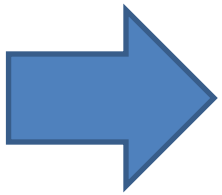
System Overview



Message Life Cycle – Encryption

Plain text or Cipher ?

Operational Mode ?



Slide Switch
Encryption/ Decryption

Receive a Message – RS232

No. of Blocks & Padding – 128 bit / block

Generate Key – random – 128 bit

Reformatted Message into States

Send / Receive – AES Module

Send to PC Key – No. Blocks – Cipher text

Message Life Cycle – Decryption

Plain text or Cipher ?

Operational Mode ?

→ **Slide Switch**
Encryption/ Decryption

Receive key – RS232

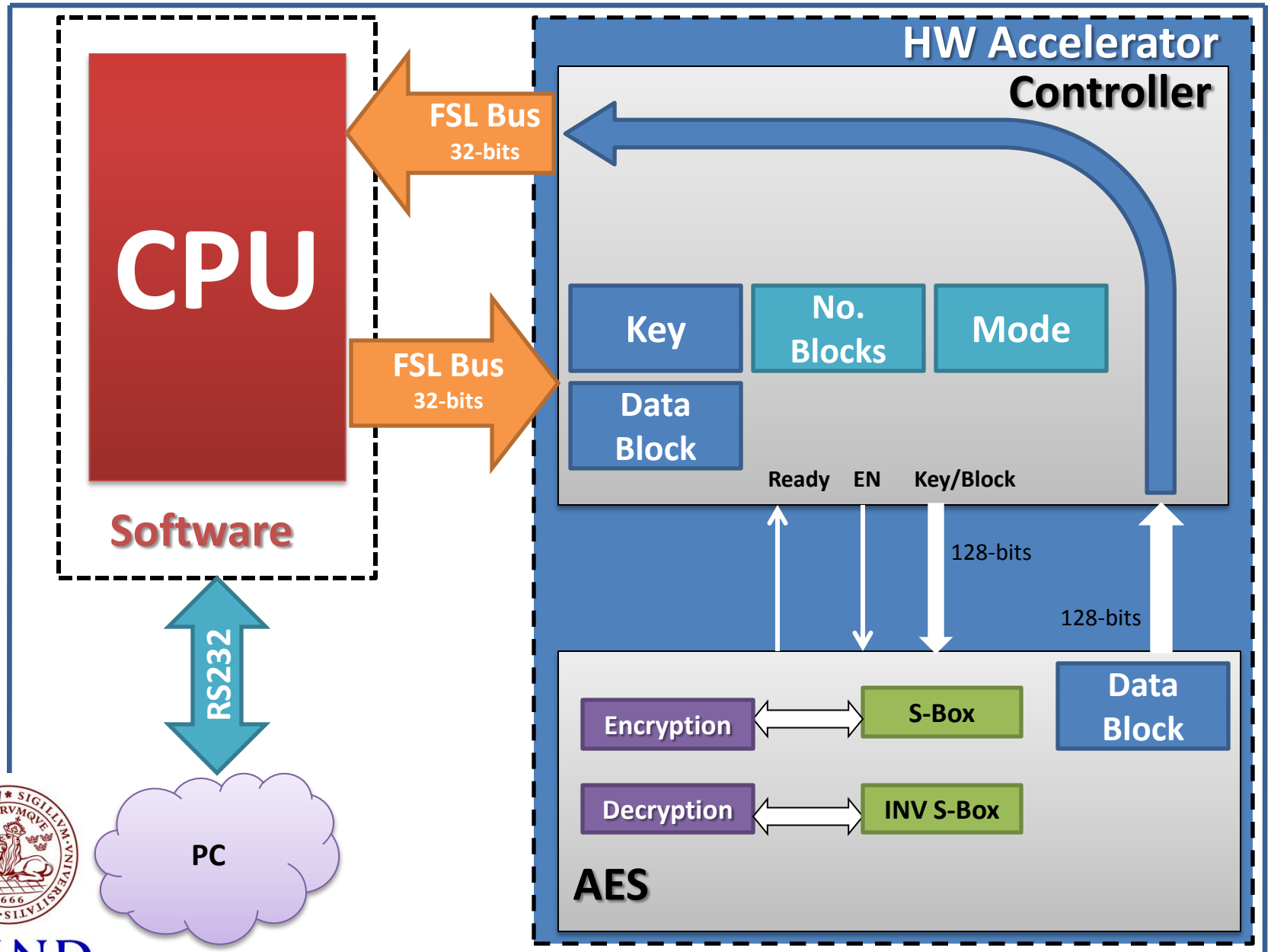
Receive No. of Blocks – RS232

Reformatted Message into States

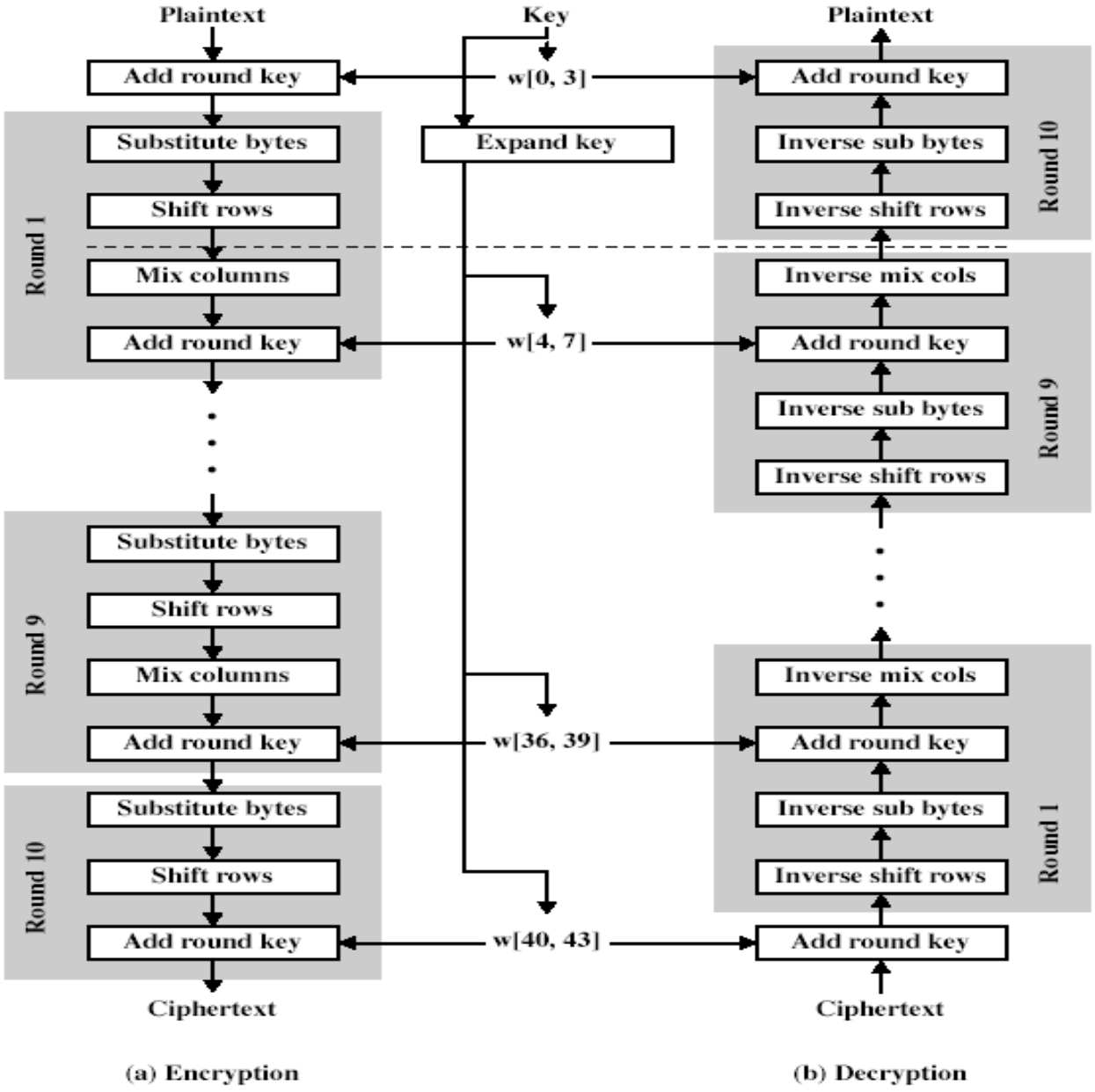
Send / Receive – AES Module

Remove padding

Send to PC

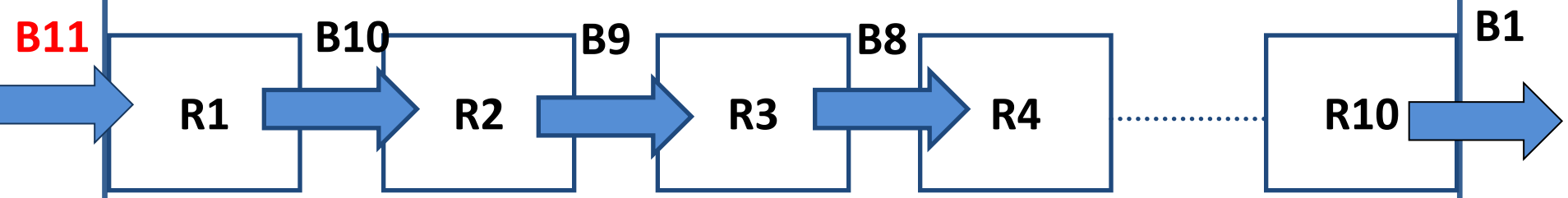

HW Accelerator
Controller
CPU
FSL Bus
32-bits
FSL Bus
32-bits
Key
No. Blocks
Mode
Data Block
Ready
EN
Key/Block
128-bits
128-bits
Software
RS232
PC
Encryption
S-Box
Data Block
Decryption
INV S-Box
AES

Advanced Encryption Standard (Rijndael - AES)

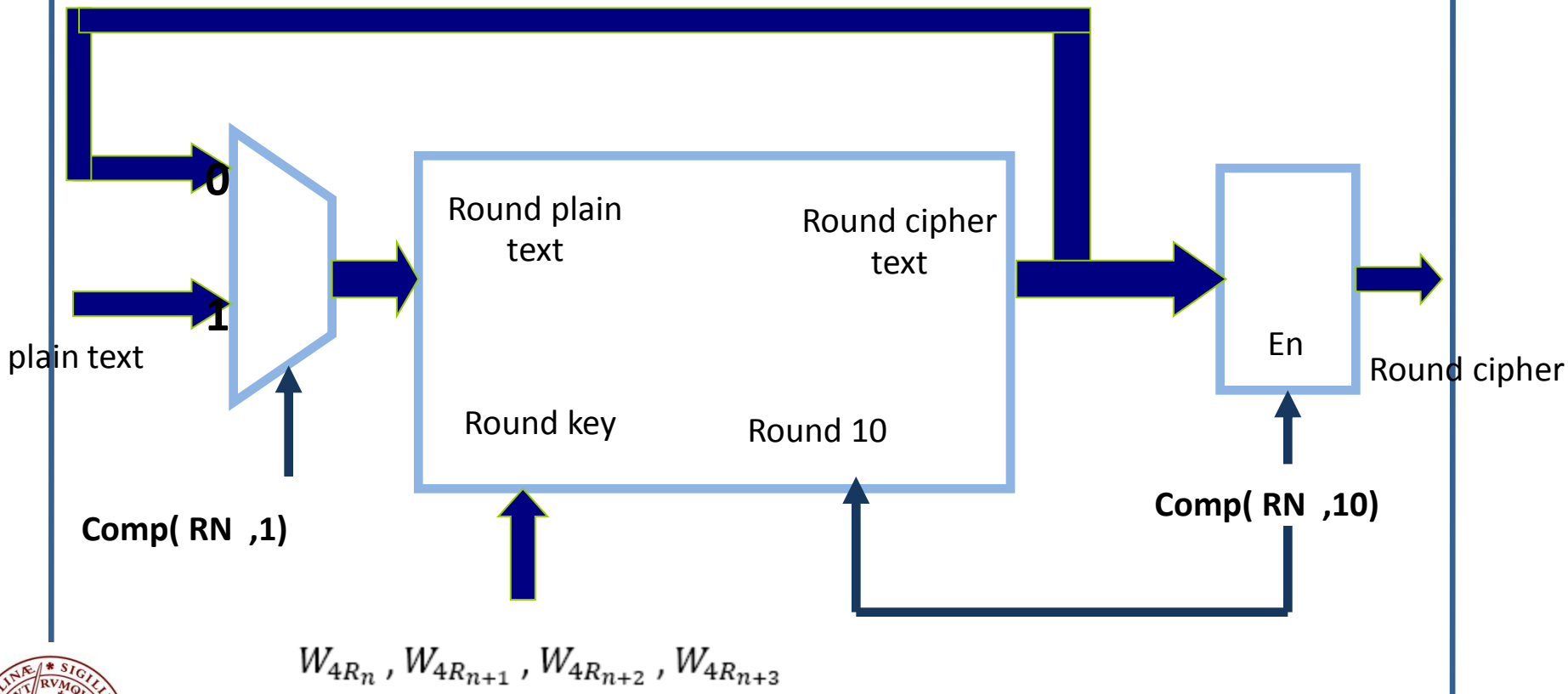

Plaintext
Key
Plaintext
Add round key
w[0, 3]
Add round key
Substitute bytes
Expand key
Inverse sub bytes
Round 10
Shift rows
Inverse shift rows
Round 1
Mix columns
Inverse mix cols
Add round key
w[4, 7]
Add round key
Inverse sub bytes
Round 9
Inverse shift rows
Substitute bytes
Shift rows
Inverse mix cols
Mix columns
Add round key
w[36, 39]
Add round key
Round 9
Substitute bytes
Inverse sub bytes
Round 1
Shift rows
Inverse shift rows
Round 10
Add round key
w[40, 43]
Add round key
Ciphertext
Ciphertext
(a) Encryption
(b) Decryption

Round Implementation

Speed optimized (pipelined) implementation

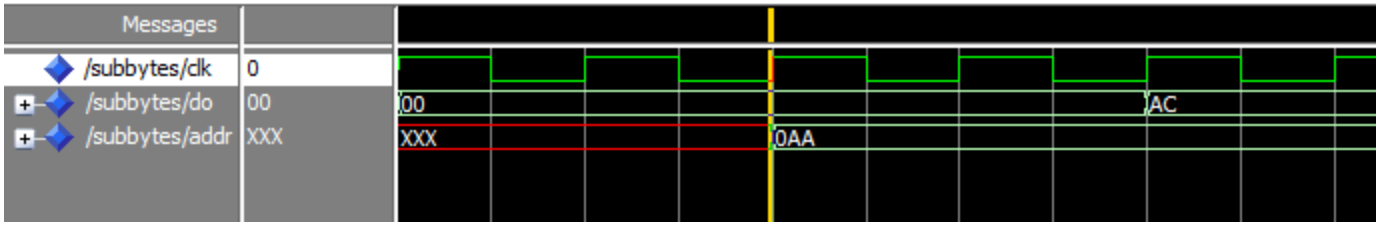


Space optimized Implementation



Different transformations Implementations

- SubBytes :-
  - We used two memories, one for the S-Box (Forward transformation), and one for the Inverse S-Box.
  - Multiple cycles to do one byte transformation



Different transformations Implementations

- MixColumns:-
  - Polynomials multiplications over finite field.
  - Each Byte in the state contributes in all Bytes in the output column.
  - Multiplying by two is considered as a Shift left + a conditional XOR with 0x1B.
  - Multiplying by three can be achieved by XORing the multiplied-by-two Byte with the original un-shifted Byte.
  - Inverse transformation consists of multiplication by 0x09, 0x0B, 0x0D, 0x0E.

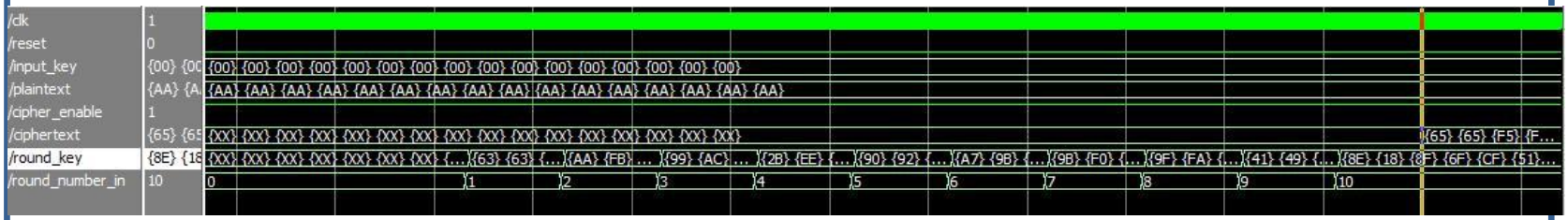
Different transformations Implementations

- ShiftRows:-
  - Done by only mapping the input Byte in the State to the corresponding Byte in the output state.

- AddRoundKey:-
  - Done by XORing each Byte in the State with the corresponding Byte in the Round Key.

Block processing

- Processing one block took 653 CC, 360 of them are only for memory accesses in the different substitution stages, Which is a significant overhead we can avoid by implementing the S-Box transformation.



Device Utilization Summary

- Below is the device utilization summary for both encryption and decryption and FSL to AES controller.

Device Utilization Summary (estimated values)			[-]
Logic Utilization	**Used**	**Available**	**Utilization**
Number of Slices	4652	8672	53%
Number of Slice Flip Flops	6374	17344	36%
Number of 4 input LUTs	5749	17344	33%
Number of bonded IOBs	70	250	28%
Number of BRAMs	6	28	21%
Number of GCLKs	2	24	8%

- Below is the device utilization summary for the Whole System.

Device Utilization Summary				[-]
Logic Utilization	**Used**	**Available**	**Utilization**	**Note(s)**
Total Number Slice Registers	8,537	17,344	49%	
Number used as Flip Flops	8,505			
Number used as Latches	32			
Number of 4 input LUTs	8,492	17,344	48%	
Number of occupied Slices	7,560	8,672	87%	
Number of Slices containing only related logic	7,560	7,560	100%	
Number of Slices containing unrelated logic	0	7,560	0%	
Total Number of 4 input LUTs	8,575	17,344	49%	

Conclusion

- Adding security to embedded systems is vital for guaranteeing secure storing/communicating sensitive data.
- AES is a cryptography standard widely used.
- In our project we encrypt/decrypt messages from a PC, however this can be easily modified to encrypt/decrypt any data in a embedded device.
- AES can be implemented with regard to either space or speed optimization, we adopted the space optimized implementation.
- SubBytes stage is a bottleneck as it depends on many memory accesses.

Thank You