

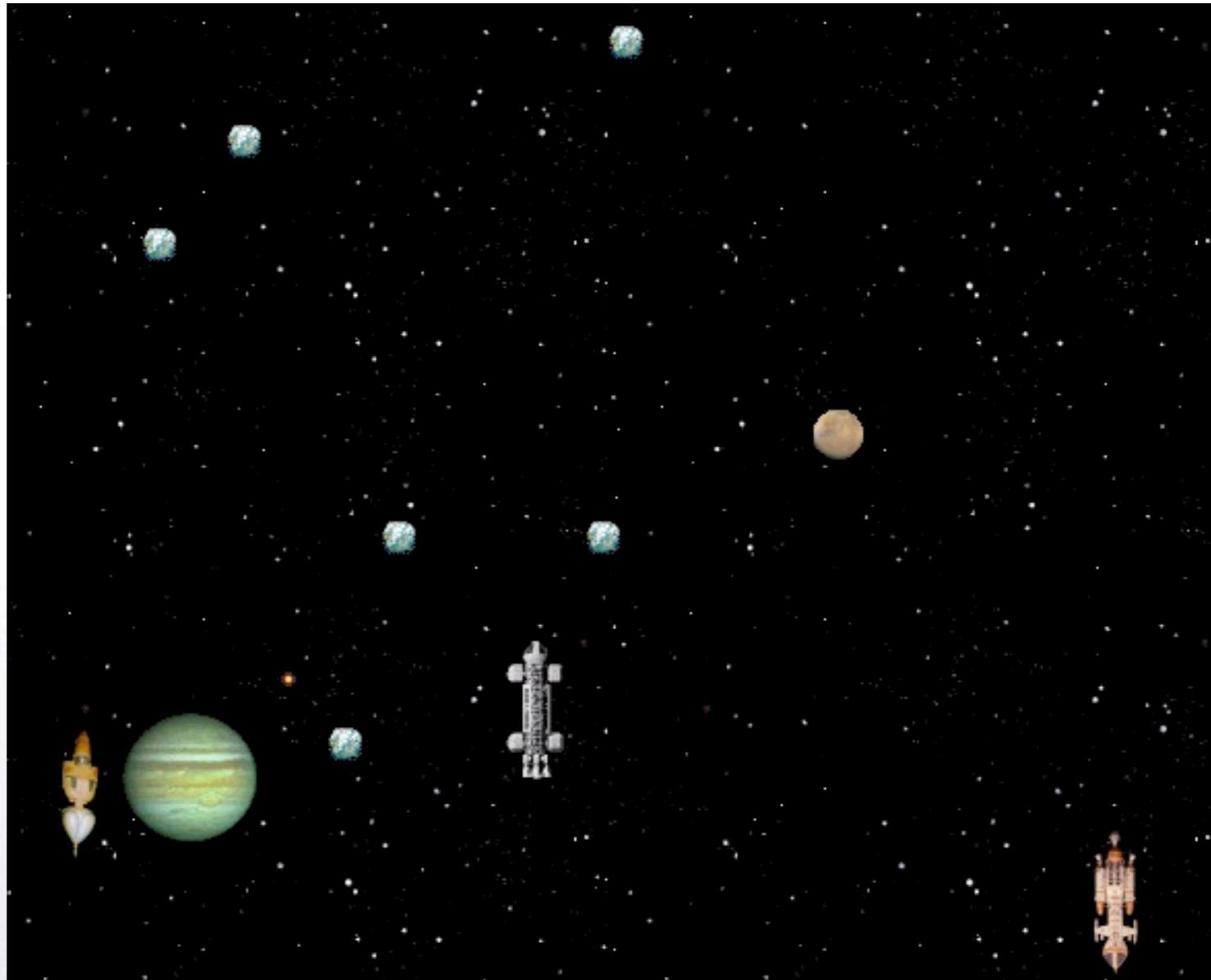


FPGA Invaders

EDA 385 Project
By: Per Edgren, Marthin Nielsen



The idea



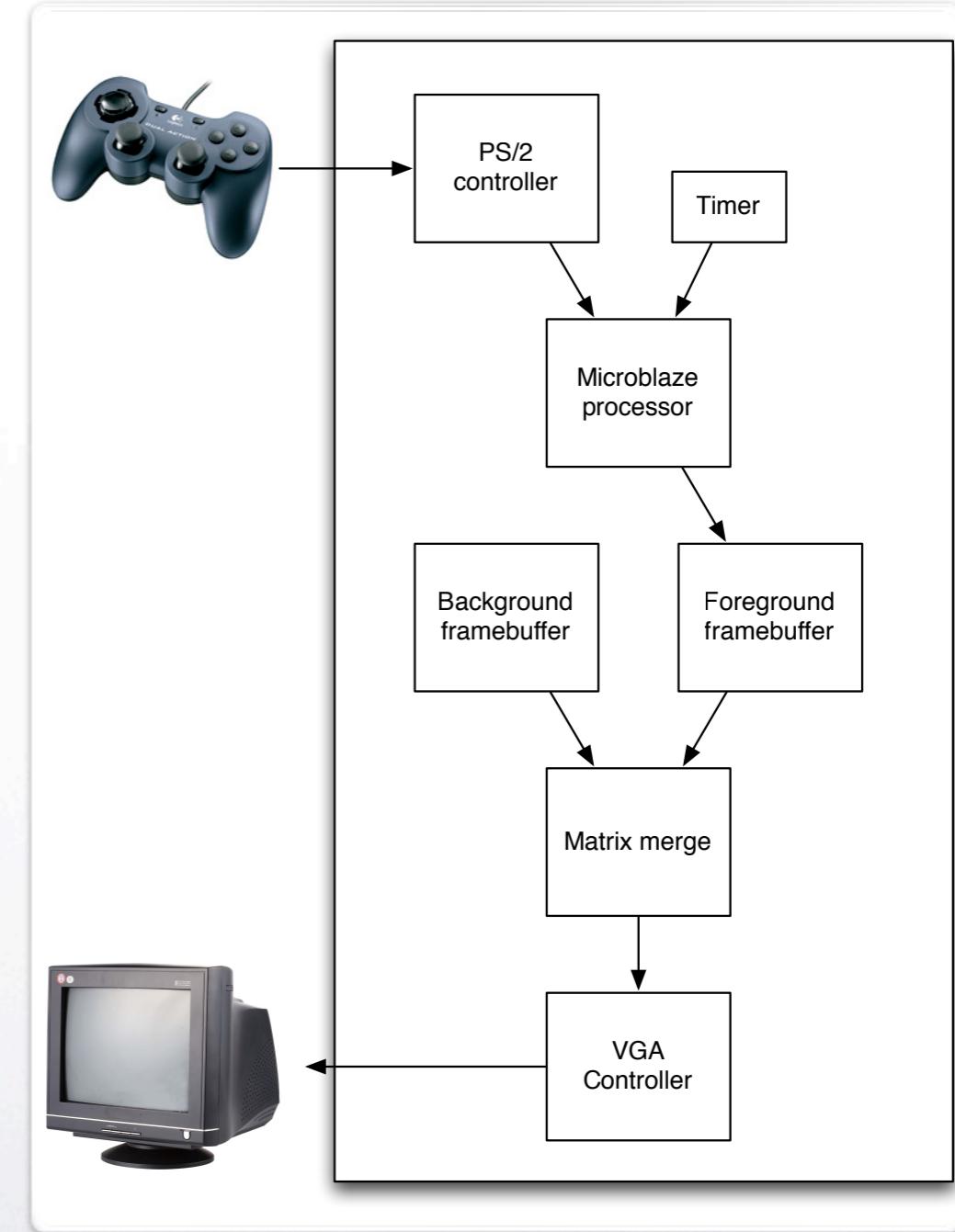


System

I/O controllers

Software game logic

Hardware framebuffer





Framebuffers

