

		$S_1 \text{ par } S_2, \text{ structural operational semantics}$
F09		$ S_1, \sigma \Rightarrow \sigma' < S_1 \text{ par } S_2, \sigma \Rightarrow < S_2, \sigma' >$
Extensions of While		$ S_1, \sigma \Rightarrow < S'_1, \sigma' > < S_1 \text{ par } S_2, \sigma \Rightarrow < S'_1 \text{ par } S_2, \sigma' >$
Lennart Andersson		$ S_2, \sigma \Rightarrow \sigma' < S_1 \text{ par } S_2, \sigma \Rightarrow < S_1, \sigma' >$
Reviderad 2011-03-30		$ S_2, \sigma \Rightarrow < S'_2, \sigma' > < S_1 \text{ par } S_2, \sigma \Rightarrow < S_1 \text{ par } S'_2, \sigma' >$
2011		
Programming Language Theory 2011	F09-1	Programming Language Theory 2011
Blocks		Blocks and declarations
$S x := a \mid \dots \mid \text{begin } D_V \ S \ \text{end}$		$ D_V, \sigma \rightarrow_D \sigma' < S, \sigma' \rightarrow \sigma'' < \text{begin } D_V \ S \ \text{end}, \sigma \rightarrow \sigma'' [DV(D_V) \mapsto \sigma] [block_{ns}]$
$D_V \text{var } x := a; \ D_V \mid \epsilon$		$< \epsilon, \sigma \rightarrow_D \sigma \ [empty_{ns}]$
begin		$ D_V, \sigma[x \mapsto A[a]\sigma] \rightarrow_D \sigma' < \text{var } x := a; \ D_V, \sigma \rightarrow_D \sigma' [var_{ns}]$
$\quad \text{var } y := 1;$		
$\quad x := 1;$		
$\quad \text{begin}$		
$\quad \quad \text{var } x := 2;$		
$\quad \quad y := x + 1$		
$\quad \quad \text{end}$		
$\quad \quad x := x + y$		
end		and $[DV(D_V) \mapsto \sigma]$ restores the values of the variables in $DV(D_V)$.
Programming Language Theory 2011	F09-3	Programming Language Theory 2011
		F09-4

Procedures

$S \dots | \begin{array}{l} \text{begin } D_V \text{ } D_P \text{ } S \text{ end} \\ \text{call } p \\ D_V \text{var } x := a; \text{ } D_V \mid \epsilon \\ D_P \text{proc } p \text{ is } S; \text{ } D_P \mid \epsilon \end{array}$

```

begin
  var x:= 0;
  proc p is x:=x*2;
  proc q is call p;
  begin
    var x:=5;
    proc p is x:=x+1;
    call q;
    y:=x;
  end
end

```

Programming Language Theory 2011

F09-5

Scope rules

1. dynamic scope for variables and procedures
2. dynamic scope for variables but static for procedures
3. (static scope for variables but dynamic for procedures)
4. static scope for variables and procedures

Different scope rules

```

begin
  var x:= 0;
  proc p is x:=x+2;
  proc q is call p;
  begin
    var x:=5;
    proc p is x:=x+1;
    call q;
    y:=x;
  end
end

```

variables	procedures	$y =$
dynamic scope	dynamic scope	6
dynamic scope	static scope	10
static scope	static scope	5

Programming Language Theory 2011

F09-7

Procedure environments

$$Env_P = Pname \rightarrow Stm$$

A procedure environment maps procedure names to procedure bodies.

F09-6

F09-8

Programming Language Theory 2011

Transition with procedure environment

$$\text{env}_P \vdash \langle S, \sigma \rangle \rightarrow \sigma'$$

In the procedure environment env_P the statement S transforms σ into σ' .

Programming Language Theory 2011

F09-9

Procedure semantics, dynamic scope rules

$$\text{env}_P \vdash \langle x := a, \sigma \rangle \rightarrow \sigma[x \mapsto A[a]\sigma]$$

$$\text{env}_P \vdash \langle \text{skip}, \sigma \rangle \rightarrow \sigma$$

$$\text{env}_P \vdash \langle S_1, \sigma \rangle \rightarrow \sigma' \quad \text{env}_P \vdash \langle S_2, \sigma' \rangle \rightarrow \sigma'' \text{env}_P \vdash \langle S_1; S_2, \sigma'' \rangle \rightarrow \sigma'''$$

Programming Language Theory 2011

F09-10

Procedure semantics, dynamic scope rules

The rules for `if` and `while` are also unaffected by the procedure environment.

Programming Language Theory 2011

F09-11

Procedure semantics, dynamic scope rules

$$\langle D_V, \sigma \rangle \rightarrow_D \sigma' \quad \text{upd}_P(D_P, \text{env}_P) \vdash \langle S, \sigma' \rangle \rightarrow \sigma'' \text{env}_P \vdash \langle \text{be}, \sigma'' \rangle \rightarrow \sigma'''$$

where $\text{upd}_P(D_P, \text{env}_P)$ is env_P updated with the definitions in D_P .

Programming Language Theory 2011

F09-12

Updating the environment

$$upd_P(\epsilon, env_P) = env_p$$

$$upd_P(\text{proc } p \text{ is } S; D_P, env_P) = upd_P(D_P, env_P[p \mapsto S])$$

Programming Language Theory 2011

F09-13

Procedure semantics, dynamic scope rules

$$env_P \vdash \langle S, \sigma \rangle \rightarrow \sigma' env_P \vdash \langle \text{call } p, \sigma \rangle \rightarrow \sigma'$$

where $S = env_P p$

Static scope rules for procedures

Modified procedure environment

$$upd_P(\epsilon, env_P) = env_p$$

$$upd_P(\text{proc } p \text{ is } S; D_P, env_P) = upd_P(D_P, env_P[p \mapsto (S, env_P)])$$

Non-recursive procedures

$$env'_P \vdash \langle S, \sigma \rangle \rightarrow \sigma' env_P \vdash \langle \text{call } p, \sigma \rangle \rightarrow \sigma'$$

where $(S, env'_P) = env_P p$

Programming Language Theory 2011

F09-15

Static scope rules for variables and procedures

$$\begin{aligned} Loc &= \\ Env_V &= Var \rightarrow Loc \\ Store &= Loc \cup \text{next} \rightarrow \\ new \in Loc &\rightarrow Loc \end{aligned}$$

Programming Language Theory 2011

F09-16

Static scope rules for variables and procedures

$\text{env}_V, \text{env}_P \vdash \langle x := a, sto \rangle \rightarrow sto[\ell \mapsto v]$

where $\ell = \text{env}_V x$ and $v = \mathcal{A}[a](sto \circ \text{env}_V)$

The rules for skip, ;, if and while are essentially unchanged.

Static scope rules for variables and procedures

$\text{env}'_V, \text{env}'_P[p \mapsto (S, \text{env}'_V, \text{env}'_P)] \vdash \langle S, sto \rangle \rightarrow sto' \text{env}_V, \text{env}_P \vdash \langle \text{call } p, sto \rangle \rightarrow sto'$

where $(S, \text{env}'_V, \text{env}'_P) = \text{env}_P p$

Static scope rules for variables and procedures

$\langle D_V, \text{env}_V, sto \rangle \rightarrow_D (\text{env}'_V, sto') \quad \text{env}'_V, \text{env}'_P \vdash \langle S, sto' \rangle \rightarrow sto'' \text{env}_V, \text{env}_P \vdash \langle \text{begin } D_V D_P S \text{ end}, sto \rangle \rightarrow sto''$

where $\text{env}'_P = \text{upd}_P(D_P, \text{env}'_V, \text{env}_P)$