

F1

Overview

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What is the value of x?

```
void p(int& x, int& y) {  
    x = 1;  
    y = 2;  
}
```

```
int main() {  
    int z;  
    p(z, z);  
}
```

What is the value?

```
class IntVar {  
    int value;  
    void assign(int value) {  
        this.value = value;  
    }  
}  
  
void p(IntVar x, IntVar y) {  
    x.assign(1);  
    y.assign(2);  
}  
  
IntVar z;  
p(z,z);
```

Why formal semantics

- ▶ Exact definitions
- ▶ Programming as a science rather than an art
- ▶ Proving program properties
- ▶ New perspectives on programs
- ▶ Discriminates good program constructs from bad
- ▶ Supports construction of correct programs

Different semantics

- ▶ Operational
- ▶ Denotational
- ▶ Axiomatic
- ▶ Predicate transformer

Lambda calculus

- ▶ Minimal functional language
- ▶ Simple syntax
- ▶ Simple semantics
- ▶ $(\lambda x.x x)(\lambda x.x) = (\lambda x.x)(\lambda x.x) = \lambda x.x$
- ▶ Untyped

Recursive definitions and domain theory

Sats. *This theorem is false.* ■

A recursive definition

Let X be a set of numbers.

$$X = \{0\} \cup (X + 1), \text{ where}$$
$$X + 1 = \{n + 1 \mid n \in X\}$$

- ▶ Is there a solution?
- ▶ Are there several solutions?
- ▶ Which is the intended solution?

Other recursive definitions

Let A and B be a sets.

$$A = \{ A \}$$

$$B = B \cup \{ B \}$$

- ▶ Are there solutions?
- ▶ Are there several solutions?
- ▶ Which are the intended solutions?

Type inference

- ▶ Haskell has an advanced polymorphic type system
- ▶ `map (\x -> x+1) [1, 2, 3] = [2, 3, 4]`
- ▶ `map :: (a -> b) -> [a] -> [b]`
- ▶ Infer types using **unification**

Execution models

- ▶ SECD-machine for lambda calculus
- ▶ Execute Prolog programs using **unification**

This week

- ▶ Overview (today)
- ▶ Introduction, Concrete and abstract representation, Semantic function (tomorrow)
- ▶ Haskell (Thursday)
- ▶ Seminar 1 (Friday)

Concrete grammar for arithmetic expressions - Canonical

expr → *number*
expr → *expr* + *expr*
expr → *expr* * *expr*
number → *digit*
number → *digit number*
digit → 0
... →
digit → 9

Concrete grammar for arithmetic expressions - EBNF

expr → *number* | *expr* + *expr* | *expr* * *expr*
number → *digit digit**
digit → 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

Unambiguous grammar for arithmetic expressions

expr → *term* (+ *term*)*
term → *factor* (* *factor*)*
factor → *digit digit**
digit → 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

Abstract representation in Java

```
interface Expr {
    int value();
}

class Add implements Expr {
    Expr expr1, expr2;
    Add(Expr expr1, Expr expr2) {
        this.expr1 = expr1;
        this.expr2 = expr2;
    }
    int value() {
        return expr1.value() + expr2.value();
    }
}
```

Java representation – 2

```
class Mul implements Expr {
    Expr expr1, expr2;
    int value() {
        return expr1.value() * expr2.value();
    }
}

class Int implements Expr {
    int value;
    int value() {
        return value;
    }
}
```

Languages

- ▶ *language*: a set of strings
- ▶ *string*: a finite sequence of symbols from an alphabet
- ▶ *alphabet*: a finite set of symbols
- ▶ *symbol*: anything

Language operations

- ▶ $w \in L$
- ▶ $L_1 \cup L_2$
- ▶ $L_1 \cap L_2$
- ▶ $L_1 \cdot L_2$ or L_1L_2
- ▶ L^n where $n \geq 0$
- ▶ L^*

Concrete grammar for regular expressions

```
expr →  $\emptyset$ 
expr →  $\epsilon$ 
expr →  $\sigma$  , where  $\sigma \in \Sigma$ 
expr → expr · expr
expr → expr | expr
expr → expr*
expr → (expr)
```

Σ is an alphabet. Notice that \cdot and $|$ and $*$ are symbols. The \cdot is usually omitted.

Semantics of regular expressions

$$\mathcal{L}[\emptyset] = \{ \}$$

$$\mathcal{L}[\epsilon] = \{ \epsilon \}$$

$$\mathcal{L}[\sigma] = \{ \sigma \}, \quad \sigma \in \Sigma$$

$$\mathcal{L}[\alpha\beta] = \mathcal{L}[\alpha]\mathcal{L}[\beta]$$

$$\mathcal{L}[\alpha \mid \beta] = \mathcal{L}[\alpha] \cup \mathcal{L}[\beta]$$

$$\mathcal{L}[\alpha^*] = (\mathcal{L}[\alpha])^*$$