

MULTI-STAGE DEPLOYMENT OF ROBOT CONTROL SOFTWARE

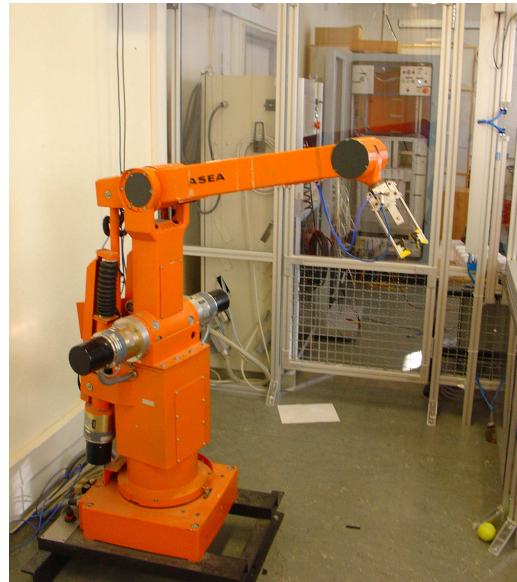
A Java-based approach by

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Robotic developments hampered by too complex/costly software engineering.

1. How can we trust that a deployed software component/function doesn't harm other (previously tested) parts of the control system?
 - Use of a **safe programming language such as Java/C#** (with a strictly maintained sandbox model) for manually written code.
2. How can we stepwise deploy embedded control software such that the control and timing properties are verified in multiple small stages?
 - **Multistage deployment** strategy, ranging from portable desktop-suitable simulation to cross compilation into target-specific hard real-time software functions.

Except for device drivers and automatically generated code we take a Java-based approach..... Why and how??.....



Deployment stages

- 1a) Running both the application and ***simulated environment*** in a ***standard JVM*** (J2SE from Sun) on a workstation.
- 1b) Running both the application and the simulated environment in a standard JVM on a workstation, using the ***free*** Java ***library*** classpath from GNU.
- 2) ***Natively compile*** application using LJRT, ***run on desktop*** in simulated environment.
- 3) Running natively compiled LJRT application with ***POSIX threads on target system***.
- 4a) Running natively compiled LJRT application with ***native RTOS threads in user space*** on target.
- 4b) Running natively compiled LJRT application with native RTOS threads, in ***kernel space, on target system***.

Primary RTOS: www.xenomai.org



Robot control depends on real-time software; use Java for portability and modularity!?

Typically experienced questions:

- **Why** would you do such a thing?
The most industrially acceptable, freely available and portable way of imposing the modularity needed for robot software development: The Java **language**
- **How** would you do such a thing?
As in the Lund Java-based Real-Time (LJRT) platform.

Java-based: *Full Java language with library subset. **Runs on any J2SE VM but not Java legally.** Cross-compileable to embedded targets by our compiler and run-time system.*



Problems in software development

- Managing System Complexity
Complex systems, weak structuring mechanisms make it worse
- Managing System Development
Late project, late errors makes it worse

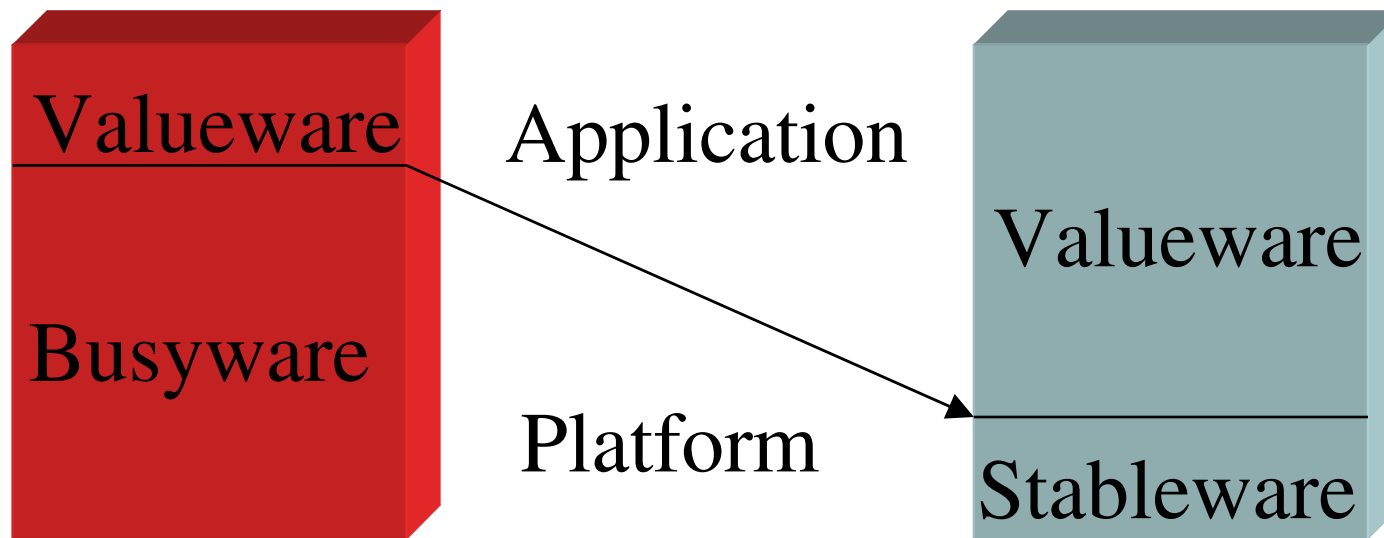
What is the role of languages in this ?

- Errors detected earlier, in process, in tools
- Errors avoided



Problem

- ¶ Engineering efforts spent on BusyWare; less profit from the ValueWare.
- ¶ How to accomplish useful StableWare?



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Scalability

Scalability

- Learned from history:
only scalable solutions survive.
- Large systems
- Tiny systems

Considering:

- Interoperation
- Wireless comm.
- Open systems
- Virtual reality
- etc.



Scalability(safety)→Java/C#

- Composing components and plugins for RT:
Safety?
- Ensuring enabled error handling:
Safe language required! (*All possible executions are expressed by the program.*)
- Performance and predictability:
Static type checking (whenever possible).
- Automatic dynamic memory management.



Unsafe language mechanisms

- Manual memory management (malloc-free)
 - When to do free? - "when last pointer removed"!
 - Too early - dangling pointers
 - Too late - memory leaks
- Cast as in C
- Pointer arithmetic
- Arrays with no bounds checks
 - Programmer error leads to chaos
- Problems often show up late, sometimes only after long execution times
- Program-wide consistency problem
- How to trust your robot?



Programming languages, the rudimentary Java view

Human

Natural:

If level x greater than zero
then ...

In program:

if (x>0) { ... /*C, Java*/

if x>0 then ... -- Ada

Machine

- *Mac (PowerPC)*

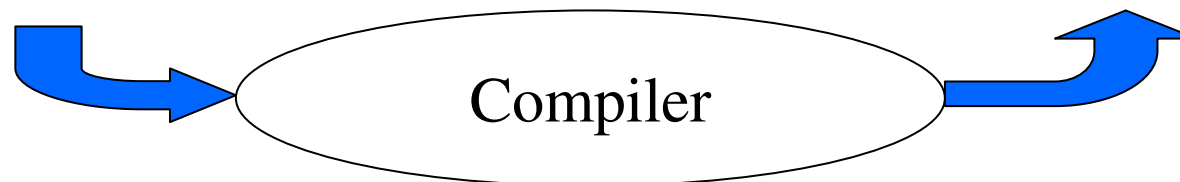
```
lwz R0,x(R1)      80 01 00 08
cmpwi CR1,R0,0    2c 80 00 00
bc 4,5,else       40 85 00 0c
```

- *PC (Pentium)*

```
cmpl 0,x(%ebp)    83 7d 08 00
jle else          7e 07
```

- *JVM (Java bytecode):*

```
iload x           15 xa
ifle else         9e e1 e2
```





Misconceptions

- Just another programming language.
- Java is slow.
- Not for real time due to GC.
- Large memory footprint.
- Language \leftrightarrow OS \leftrightarrow JVM.
- Cannot utilize dedicated hardware.



Technology to promote methodology

Support programmer by both techniques and methods.

- Dr Dobb's, June 2005 (John Dibling):
"When I was a rookie C++ programmer, I thought that the key to writing code that was defect free was to know more C++, more techniques, more tricks. I don't think that anymore, and I'm much happier."
- "But you should write your C/C++ program such that....", but you (or someone adding a feature later) does not.
- "Well, with proper software engineering and testing you can develop correct code." OK for a device driver or a JVM, but rapidly writing robot control functions.....



Errors, correctness and tool support

Software error types:

Syntactical errors: Caught by the compiler and should thus not give problems when running the application.

Logical errors: The application has unintentionally, by mistake or erroneous thinking, been given different semantics than what was intended. Mostly platform independent.

Concurrency errors: Failing to protect shared resources, and/or taking resource locks in the wrong order, may, depending on the thread interleaving pattern, lead to run-time errors (such as deadlocks or corrupted data). May, but should not, depend on actual run-time environment and thread model.

Timing errors: Real-time threads missing deadlines or starvation of lower priority threads. Depends on run-time environment and thread model.

Considerations

- Where is the fault (who to blame) when the robot software fails?
Clear separation between platform and application!
- Testing, monitoring debugging.
- Formal methods.....
- Code generation from engineering tools.
- Resources and composability?



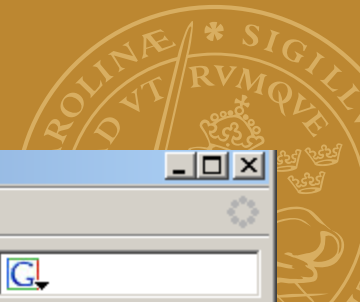


Answers from Safe languages

- Many errors caught by compiler
 - Remaining ones by runtime checks
 - Costs runtime efficiency
- Automatic memory management
 - When last pointer to object removed, object will be removed by Garbage Collector
 - Used to disrupt execution - not anymore
- Programming error leads to error message
 - not uncontrolled execution. (= illegal memory access, blue screen, ...)
 - Uncontrolled execution indicates error in the platform - not in the program

Thus, a better separation between application and platform.

Free downloadable software



Homepage - Mozilla Firefox

Bookmarks Tools Help

http://www.robot.lth.se/java/

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Productive robotics @ LTH

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LJRT - Lund Java based Real-Time

Requirements

- J2SE JDK of fairly recent version. 1.4 and 1.5 have been verified to work
- A C compiler. Any not-too-old GCC should work, we have used GCC versions 3 and 4. Other C compilers may, or may not, work.
- A GNU development tool chain (Autotools, GNUMake). Not strictly needed for running the Java to C translator on its own, but it helps a lot during the build process.

The LJRT has, until now, only been run on hosts running GNU/Linux or Solaris. There should be no problems running on anything that looks like unix (MacOS X, *BSD, etc.) but it has not been tested by us. Running on Windows is a different story, either use cygwin to get a unix-like environment or reconstruct the build system in an IDE should be possible.

Installation

The easiest way of getting started using the LJRT system is to download the latest version of the jar package, and install it issuing the command:

```
java -jar ljrt-<version>.jar
```

Latest Version

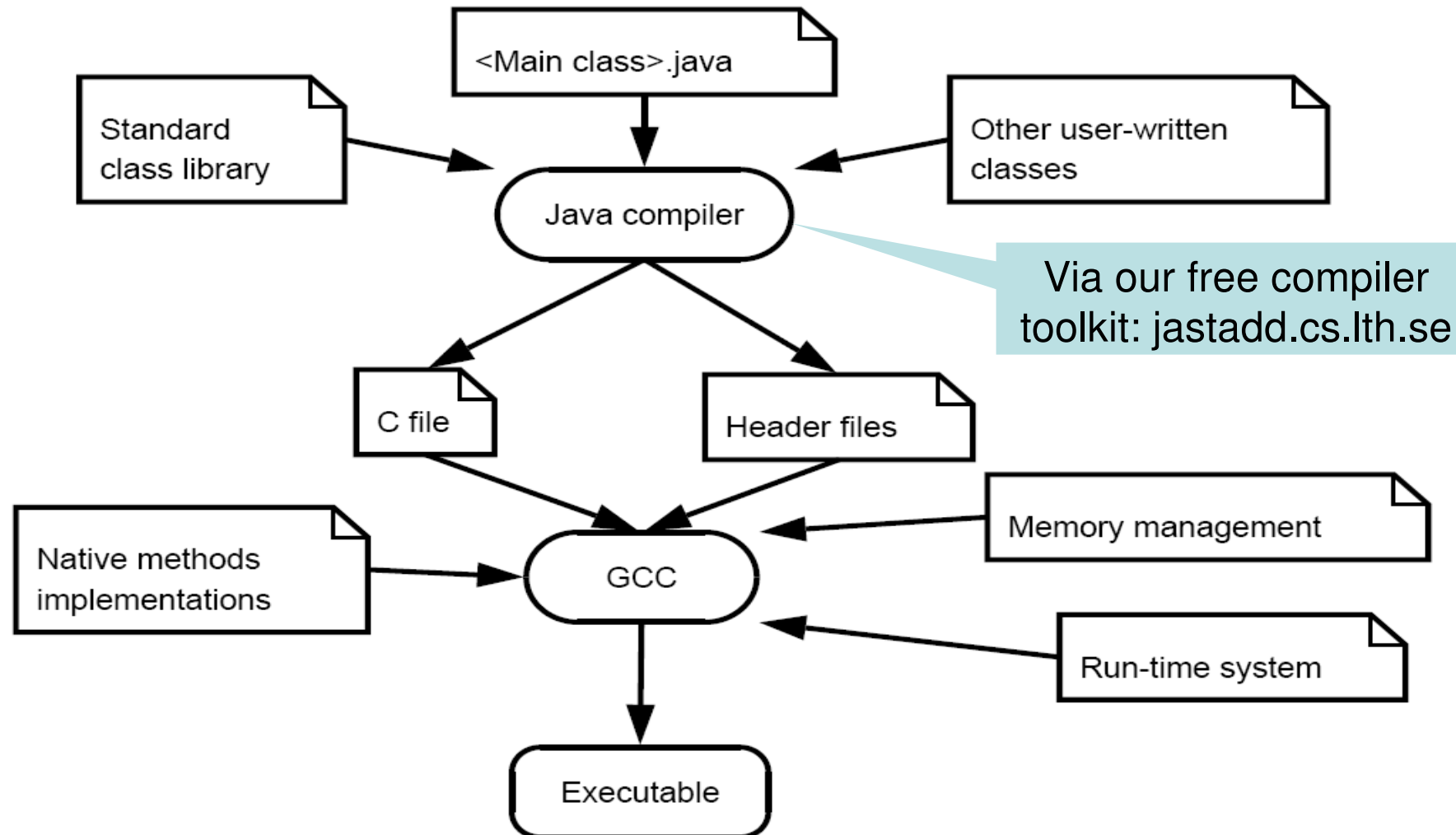
[ljrt-0.8_20060310.jar](#)

Source Code

If you are interested in modifying, or just look at, the compiler source code, you can instead download the latest source code package and untar in a suitable location. From there on it works exactly as the "binary" package, with the difference that all source code is present so that you can modify and rebuild the compiler.



Java compilation via C





Conclusions

- Four-stage deployment strategy
- Free real-time Java-based platform
- Compiling Java to C to native binaries for full efficiency
- Safe language: The sandbox model for application software, and the separation of the application from the platform, needed in future robotics.
- Download from www.robot.lth.se/java
alpha available, beta soon to appear, stay tuned!



The "principle of superposition" needed for modular development

Important need: Composable components and computations!



The principle of Super-position

Separation into sub-problems which solutions together comprise the solution to the overall problem.

- Used in physics, mathematics, solid-state mechanics, electro-technology, etc.
- Within mechanics and electronics there are composable components.
- **However, missing composability for software and hence for robotics...**

⇒ Too extensive engineering
needed for development of mechatronic systems.



Technical resources: embedded systems

Resources in embedded systems

- Timing (CPU, HW,..)
- Memory (#bytes,..)
- Communication
- Device/unit-physical (energy, ..)
- Engineering effort



*Bounded and interconnected,
use optimally for best possible
product properties and profit*

Cost:

- Production
- Market opportunity

Interface:

- Interoperability
- Openness
- Usability
- Client satisfaction

Adaptation:

- Portability
- Modifiability
- Evolvability
- Expandability
- Flexibility
- Configurability
- Reusability
- Scalability

Performance:

- Performance (Speed)
- Timeliness (Deadlines)

Determinism

- Security
- Robustness
- Reliability
- Availability
- Safety

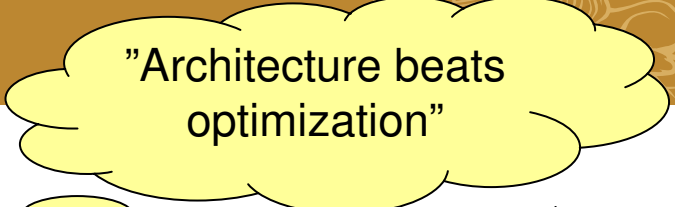
Design:

- Feasibility
- Maintainability
- Understandability
- Correctness
- Simplicity
- Integrability
- Testability&Debugging

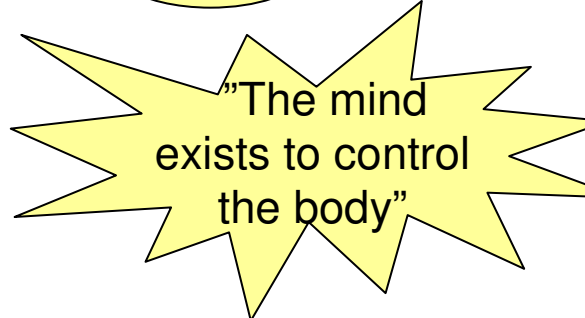
The software crisis in robotics

Embedded information processing:

- Expensive monolithic systems today.
- Scalable software technology needed.



"Architecture beats optimization"



"The mind exists to control the body"

Current and future research:

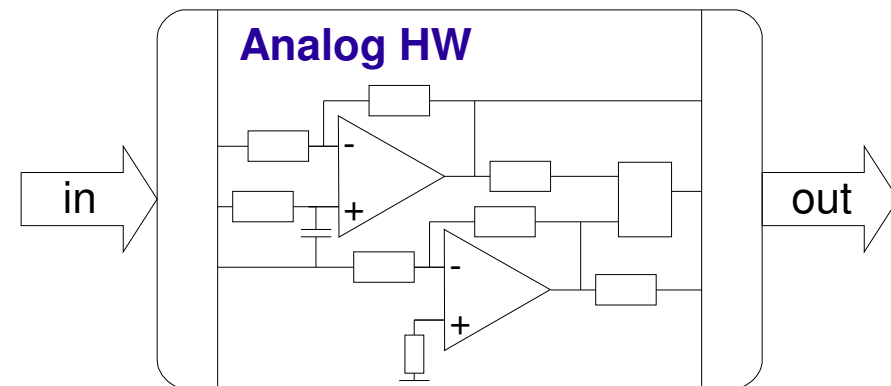
1. Support for modular development and use of robotic software components, to enable modular robots that can assist humans in a flexible manner.
2. Enhanced technologies for implementation of control systems.

Resources for embedded systems, developments from past to present (for every improvement new drawbacks have resulted):

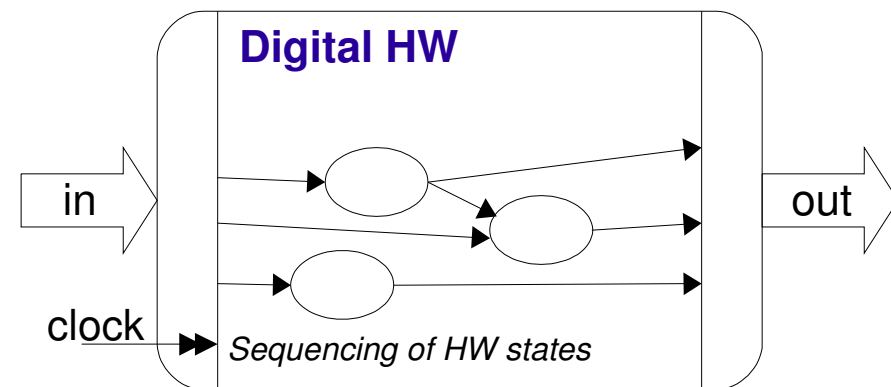


Embedded information processing: Going from Analog to Digital (still hardware)

- + Direct effect
- + No quantization
- + Truly parallel
- Cost
- Repeatability (drift, etc.)



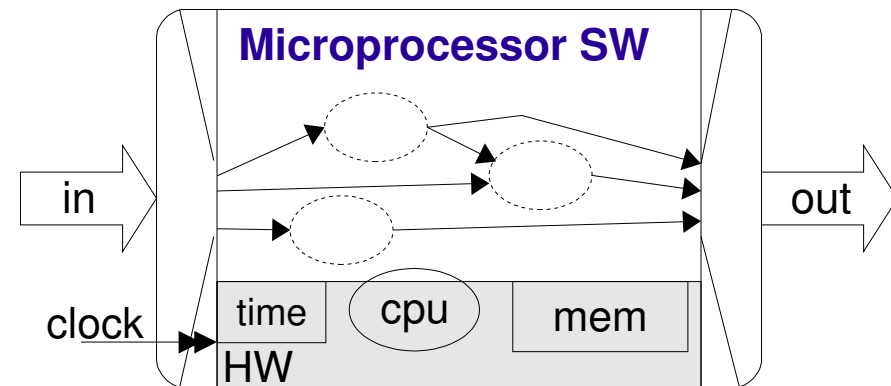
-
- + **Cost**
 - + **Repeatability**
 - + Truly parallel
 - Quantization
 - Latencies



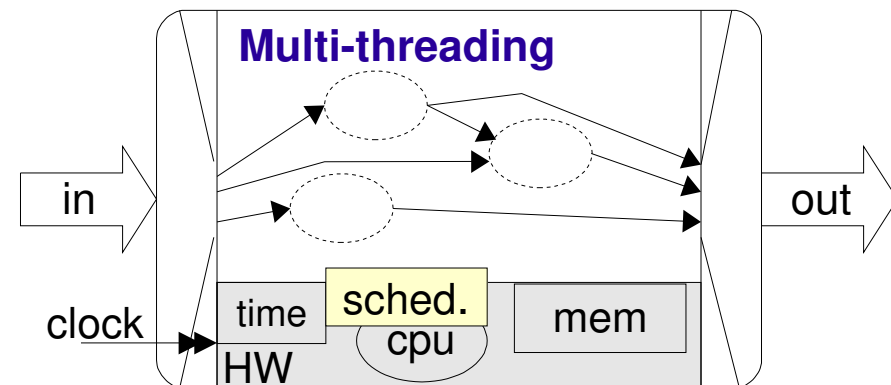


Then programmable units (software), Multitasking RTOS (Real-Time Operating System)

- + **Cost reduction**
- + **Programability**
- Modularity (resources)
- Delays
- Timing variations (jitter)



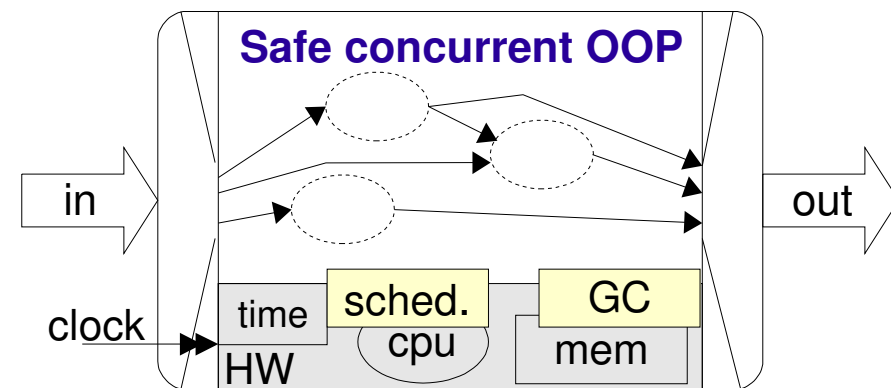
- + **Modularity of execution**
- + Flexibility
- Predictability
- Resource management
- Modularity



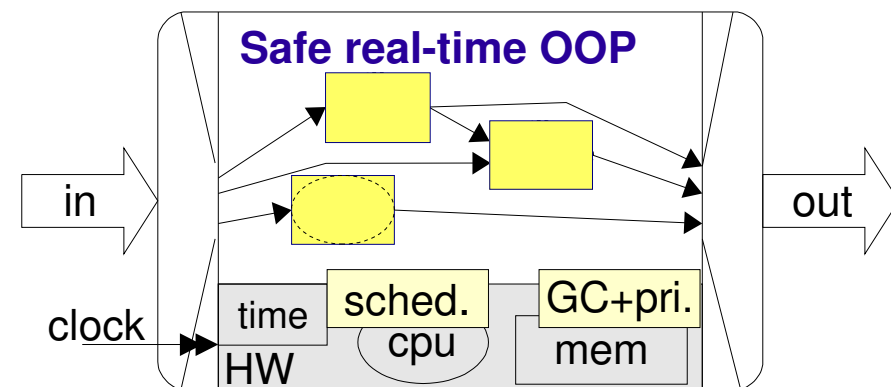


Software components using safe language, first concurrency and then for real-time

- + **Modular reactivity**
- + **Safety**
- Modularity (IO, memory)
- Timing variations



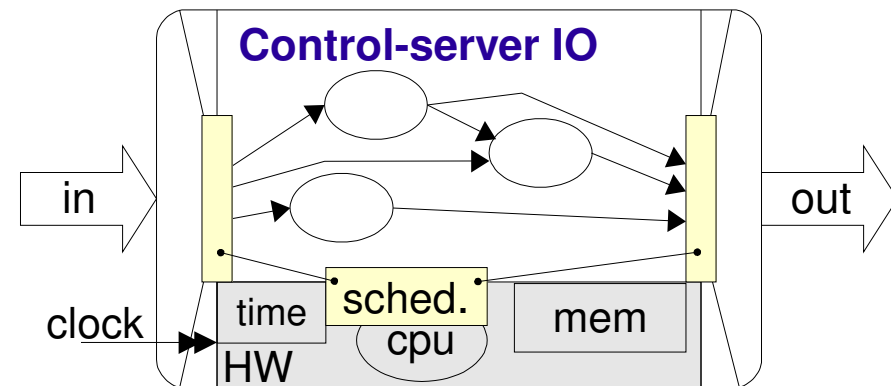
- + **Modular real-time**
- + **Robustness**
- + **Portable compilation**
- Resource optimization
- Timing variations for IO



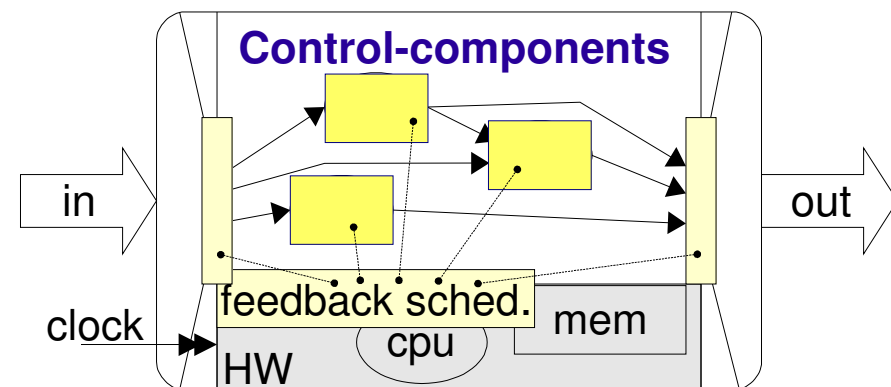


Control components, scheduled IO, then feedback scheduling of resources

- + **Virtual CPUs**
- + **Composable IO**
- Global memory
- Resource optimization
- Safety



- + **Performance tuning**
- + **Control components**
- Global memory
- Resource optimization
- Safety





Towards the "principle of superposition" for embedded software

Ongoing integration and further development:

- 1) Object-oriented and portable safe real-time SW
 - 2) Control components as composable SW
- ⇒ Resource-aware components & control systems!

