

# Chapter 7

# Cancellation and Shutdown

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# Outline

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- **Cancellation**
  - **Why and when it is needed**
  - **How it is accomplished**
- **Abnormal thread termination**
- **JVM shutdown**



# Cancellation: Why or When?

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- **User-requested**
- **Time-limited task**
- **Application event**
- **Error**
- **Shutdown**



# Cancellation: How?

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- No safe way to just stop a thread
- Cooperative mechanism
- Cancellation policy
  - How to request cancellation
  - What the task does in response
- Interruption: *interrupted status* in Thread

**Interruption is usually the most sensible way to implement cancellation.**

# Interruption

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```
public class Thread {  
    // Request interruption, set interrupted status  
    public void interrupt() { ... }  
  
    // Get interrupted status  
    public boolean isInterrupted() { ... }  
  
    // Clear interrupted status  
    public static boolean interrupted() { ... }  
  
    ...  
}
```

# Interruption Example

---

```
public class MyThread extends Thread {  
    public void run() {  
        while (!isInterrupted()) {  
            doWork();  
        }  
    }  
    ...  
}
```

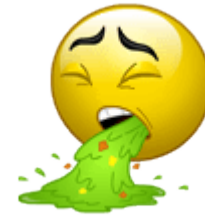
```
MyThread t = new MyThread();  
...  
t.interrupt();
```



# Blocking Operations

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```
public class MyThread extends Thread {  
    public void run() {  
        while (!isInterrupted()) {  
            doWork();  
            sleepOneHour();  
        }  
    }  
    ...  
}
```



Not responsive to interruption.  
*Don't do this.*



# Interruptable Blocking Operations

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Many blocking operations are interruptable. They terminate prematurely on interruption by **clearing** the interrupted status and throwing an `InterruptedException`





# Interruptable Blocking Operations

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```
public class MyThread extends Thread {  
    public void run() {  
        while (!isInterrupted()) {  
            doWork();  
            try {  
                sleep(3600000);  
            } catch (InterruptedException e) {  
                interrupt();  
            }  
        }  
    }  
    ...  
}
```

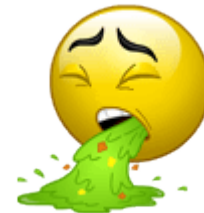


# General Purpose Code

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General purpose code should **never** swallow interruption requests.

```
public void sleepOneHour() {  
    try {  
        sleep(3600000);  
    } catch (InterruptedException e) {  
    }  
}
```



Interruption request is lost. *Don't do this.*

# General Purpose Code

---

General purpose code should **never** swallow interruption requests.

```
public void sleepOneHour()  
    throws InterruptedException {  
    sleep(3600000);  
}
```

# Non-interruptable Blocking

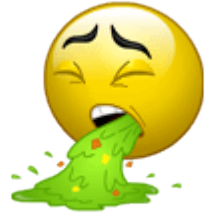
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- **synchronized: Cannot be interrupted**
- **Non-interruptable blocking operations**



# Non-interruptable Blocking Operations

```
public class SocketThread extends Thread {  
    private Socket socket;  
    public SocketThread(Socket socket) {  
        this.socket = socket;  
    }  
    public void run() {  
        ...  
        try {  
            int c = socket.getInputStream().read();  
        } catch (IOException e) { }  
        ...  
    }  
}
```



Not responsive to interruption requests. *Don't do this.*

# Encapsulate Interruption

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```
public class SocketThread extends Thread {
    ...
    public void interrupt() {
        try {
            socket.close();
        } catch (IOException ignored) {
        } finally {
            super.interrupt();
        }
    }
}
```

# Abnormal Thread Termination

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- **Uncaught Exceptions in threads**
- **Default behavior: Print to `System.err`**

```
public interface UncaughtExceptionHandler {  
    void uncaughtException(Thread t, Throwable e);  
}
```

```
Thread.setDefaultUncaughtExceptionHandler(...);
```



# JVM Shutdown

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## Orderly shutdown

- Last nondaemon thread terminates
- Call to `System.exit()`
- Ctrl-C
- ...

## Abrupt shutdown

- Call to `Runtime.halt()`
- Killed by OS





# Shutdown Hooks

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- Executed for orderly shutdowns
- Last chance for cancellation and cleanup
- Registered with  
`Runtime.addShutdownHook(...)`
- Executed concurrently
  - Only use one if order matters
- Should be fast



# Summary

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- **Cancellation – Interruption**
  - **Interrupted status**
  - **Blocking operations: Interruptable**
  - **Blocking operations: Non-interruptable**
  - **Encapsulate interruption**
- **Abnormal thread termination**
- **JVM shutdown**

